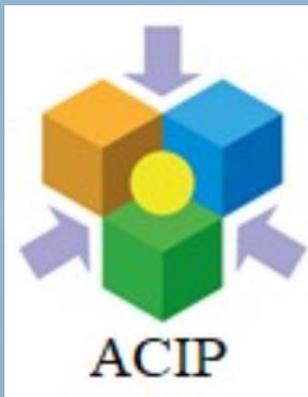
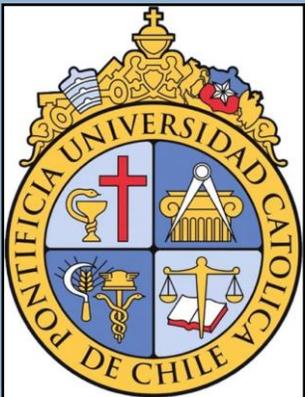


Fourier filter LGS wavefront sensing for ELT sized telescopes: comparison of Pyramid and Ingot

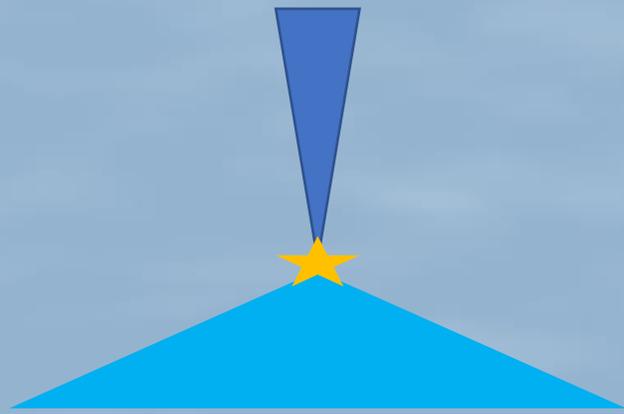
*Francisco Oyarzún¹, Vincent Chambouleyron², Benoit Neichel²,
Thierry Fusco², Andrés Guesalaga¹*

¹Departamento de Ingeniería Eléctrica, Pontificia Universidad Católica de Chile, Santiago, Chile

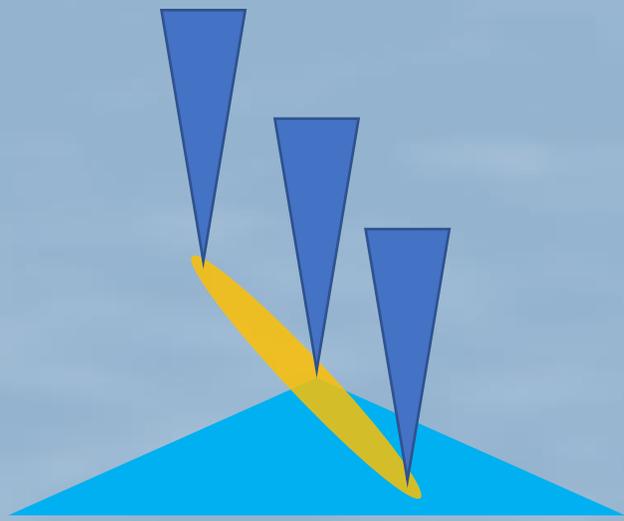
²Aix Marseille Univ, CNRS, CNES, LAM, Marseille, France



Pyramid + LGS



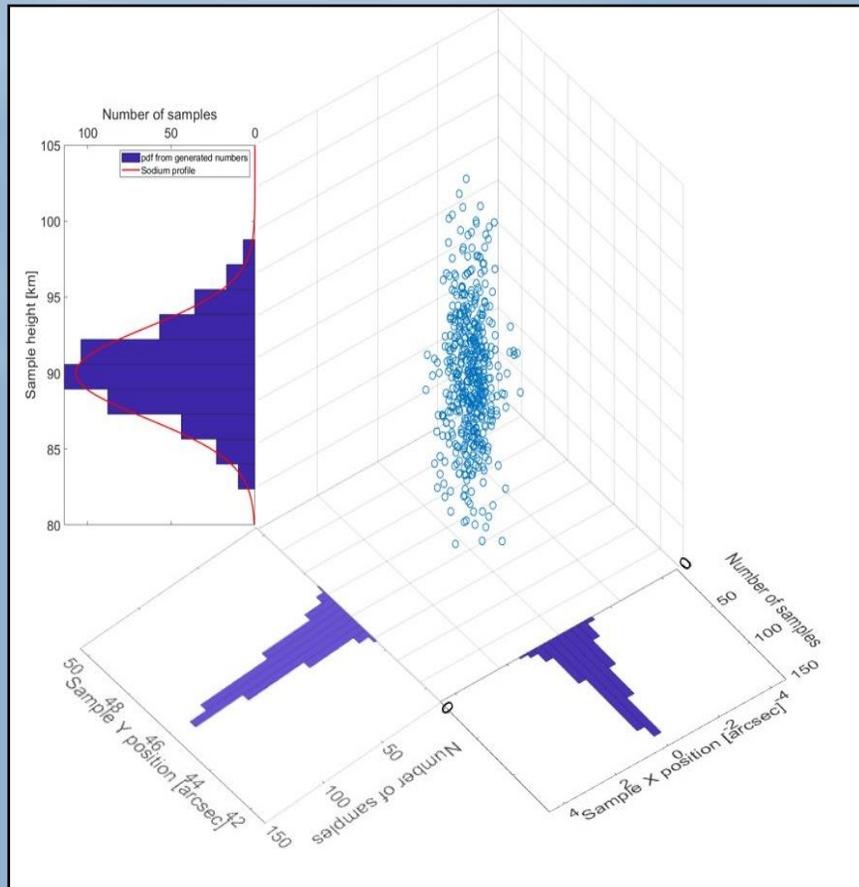
NGS



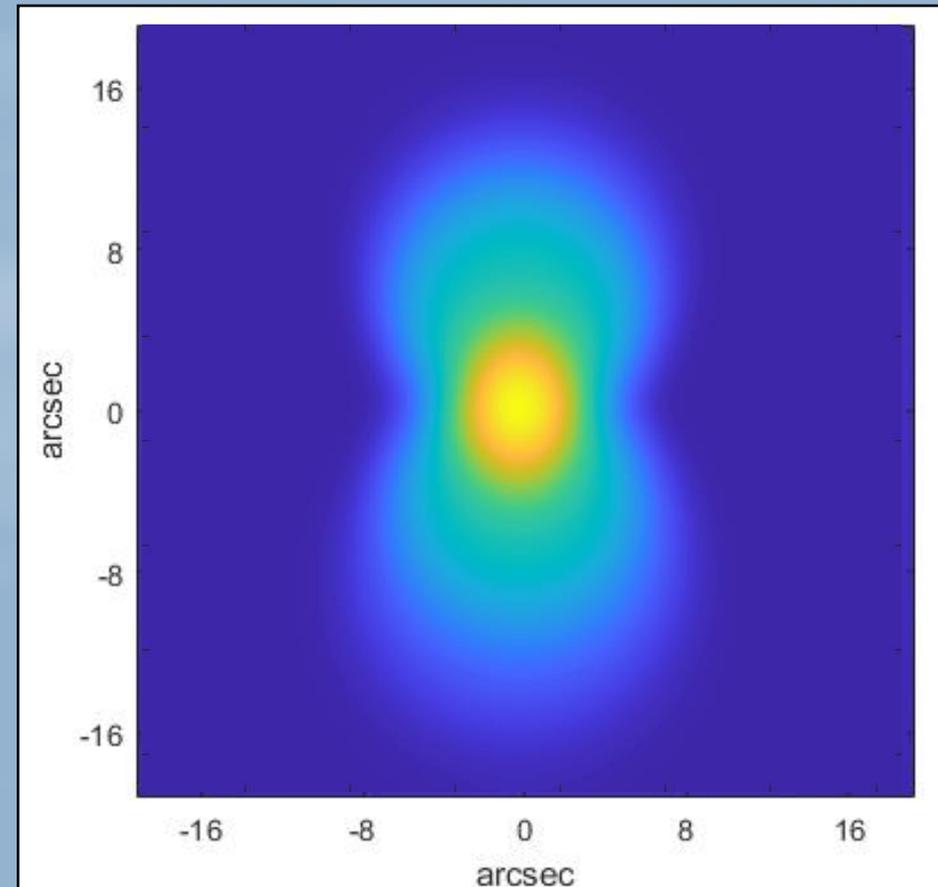
LGS

-  Glass pyramid
-  Light beam
-  Spot image

LGS modeling

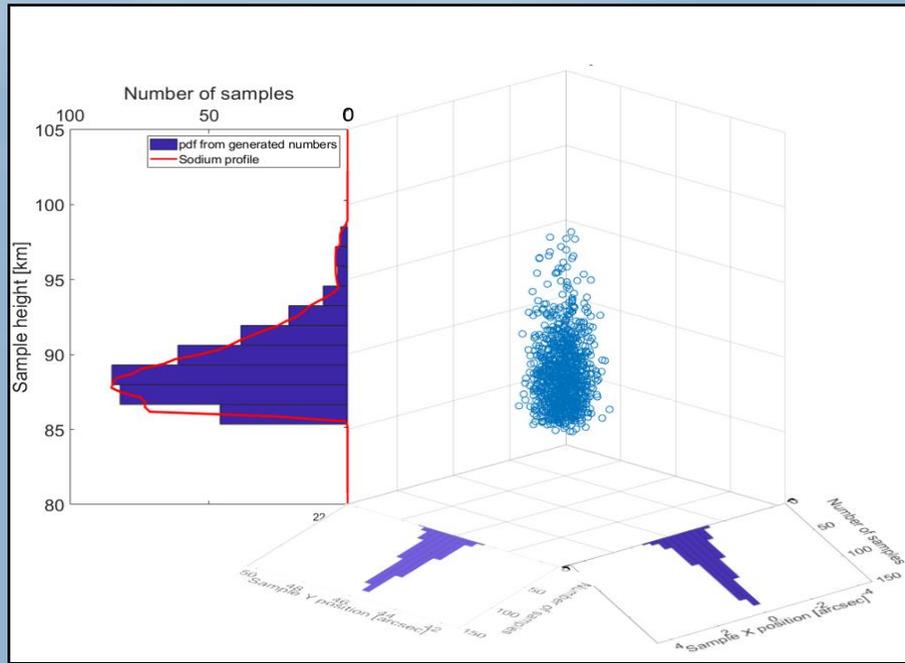


LGS modelation: point source sampling

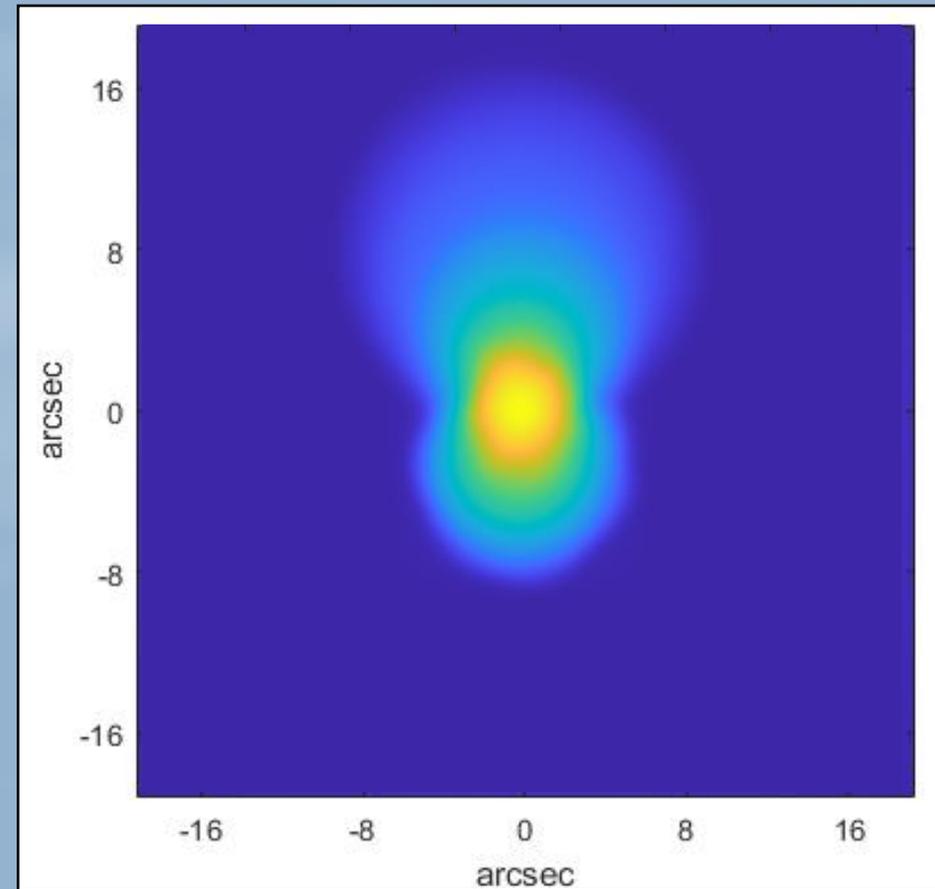


LGS image as seen through the telescope

LGS modeling



LGS modelation: point source sampling

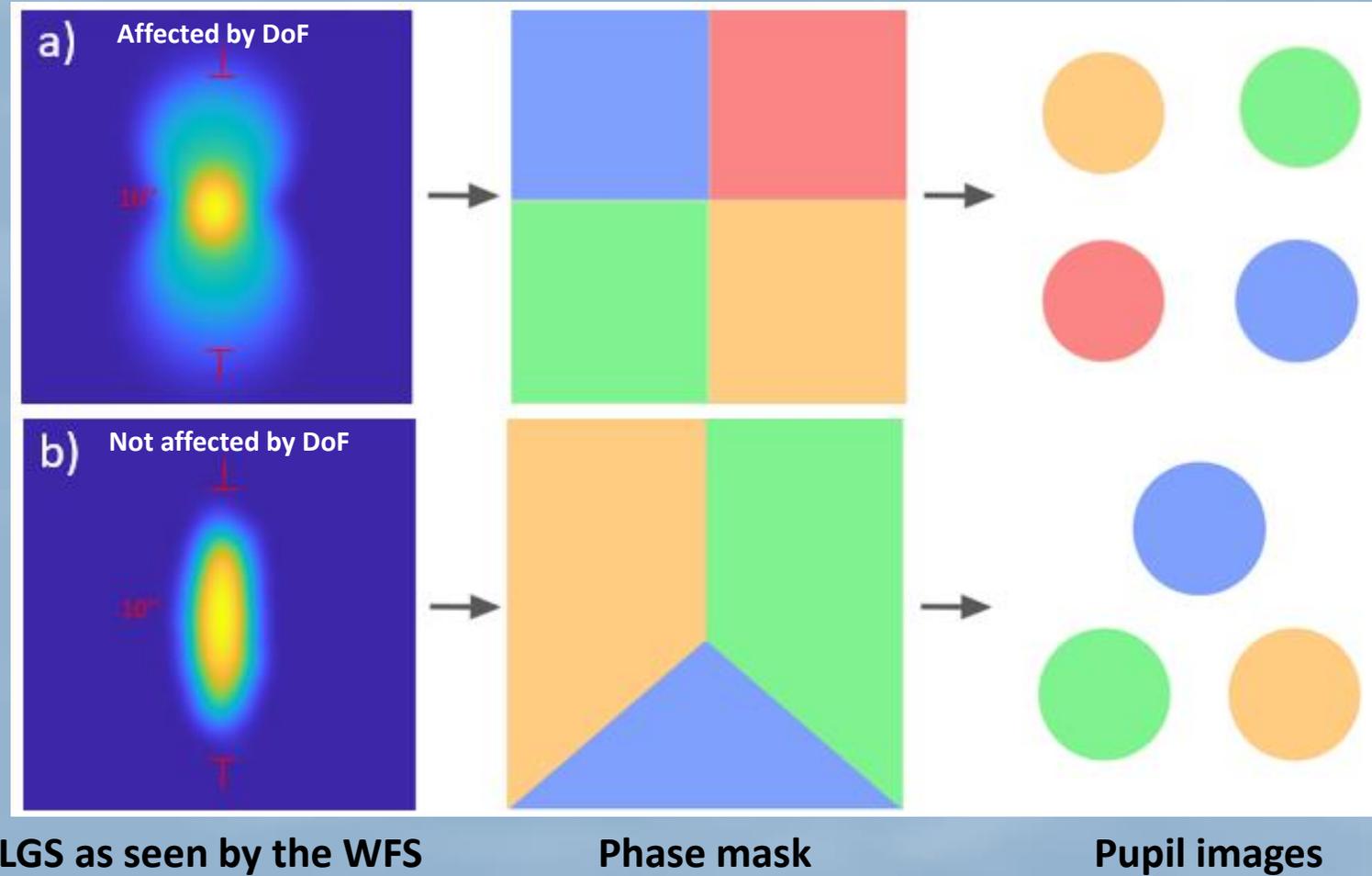


LGS image as seen through the telescope

Tested FFWFS for 40 m telescope

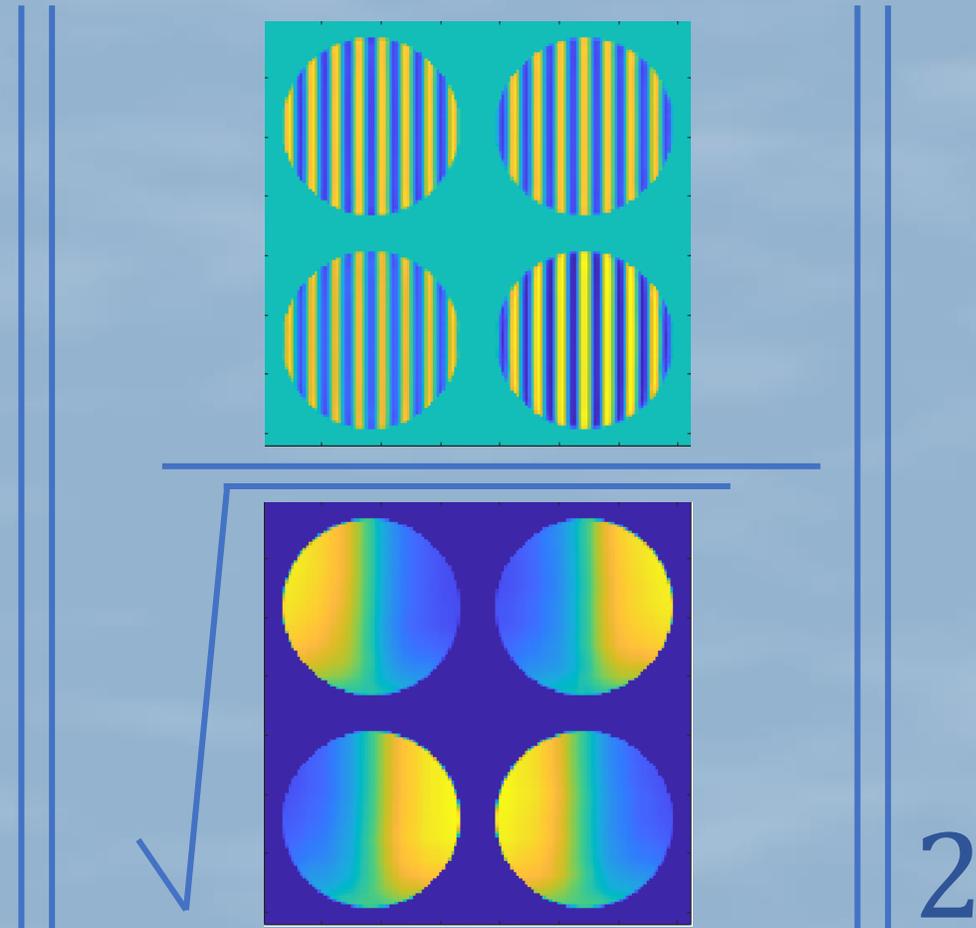
Pyramid

Ingot



Photon noise sensitivity computation

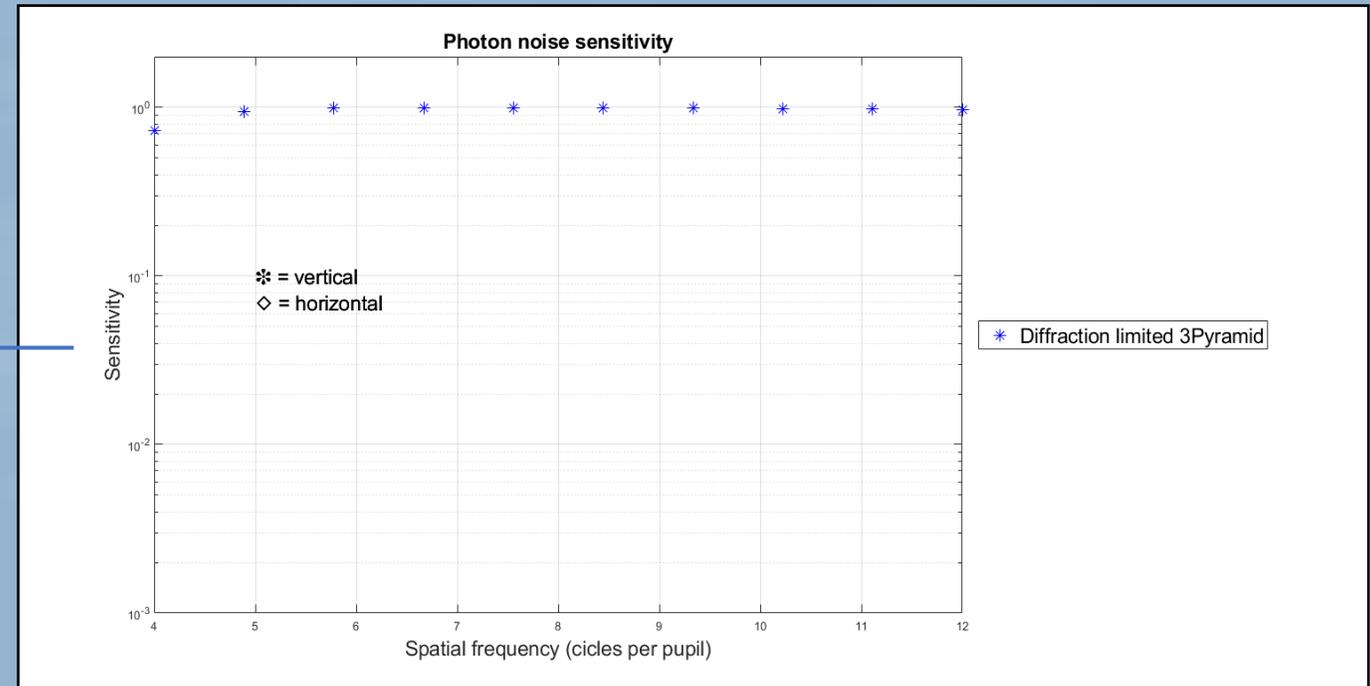
$$S_{\phi_i \gamma} =$$



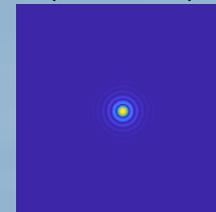
Photon noise & Sensitivity

$$\sigma_{\phi_i \gamma}^2 = \frac{1}{s_{\phi_i \gamma}^2 N_\gamma}$$

$$\sigma_{\gamma-noise}^2 = \sum \sigma_{\phi_i \gamma}^2$$



Diffraction limited
3 mas spot
(zoom x300)

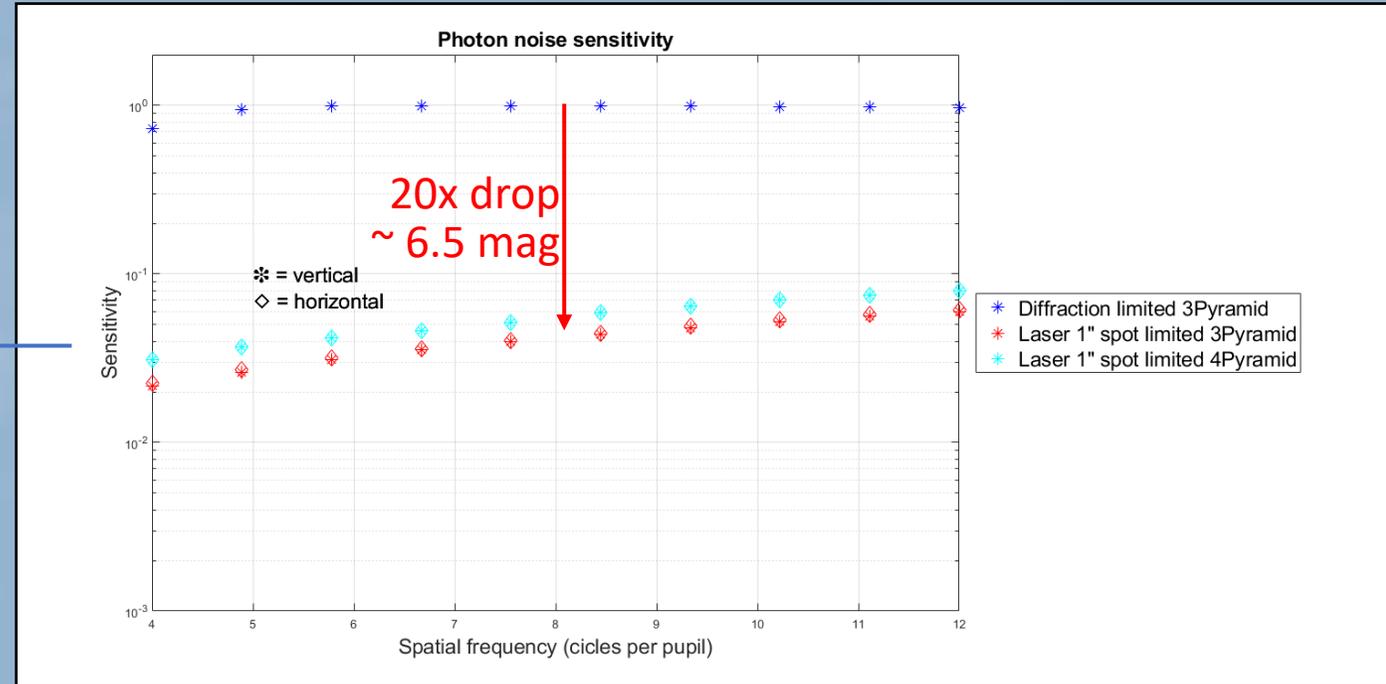


N_γ : Number of photons
 $\sigma_{\gamma-noise}^2$: Photon noise contribution to EB
 $s_{\phi_i \gamma}$: Sensitivity to mode ϕ_i

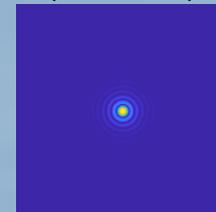
Photon noise & Sensitivity

$$\sigma_{\phi_i \gamma}^2 = \frac{1}{s_{\phi_i \gamma}^2 N_\gamma}$$

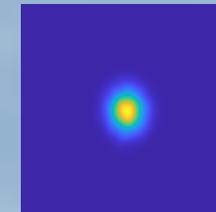
$$\sigma_{\gamma-noise}^2 = \sum \sigma_{\phi_i \gamma}^2$$



Diffraction limited
3 mas spot
(zoom x300)



Laser launch telescope limited
1" spot

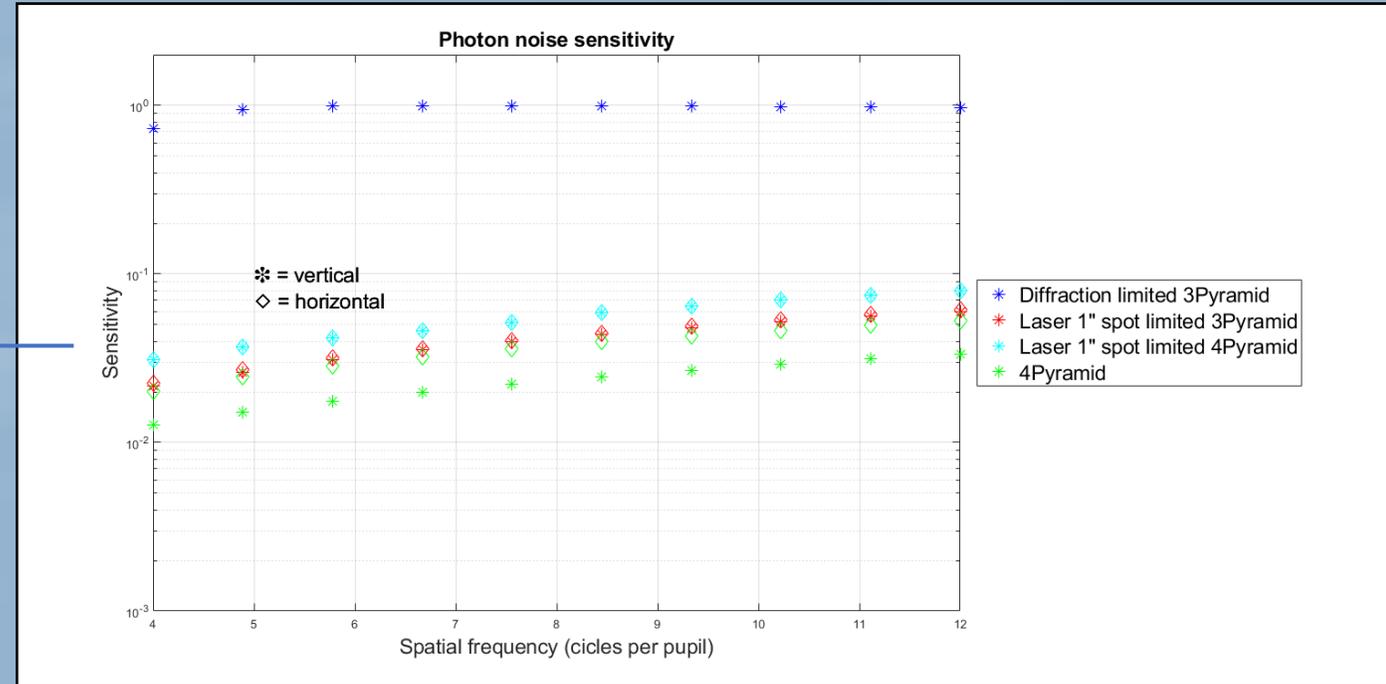


N_γ : Number of photons
 $\sigma_{\gamma-noise}^2$: Photon noise contribution to EB
 $s_{\phi_i \gamma}$: Sensitivity to mode ϕ_i

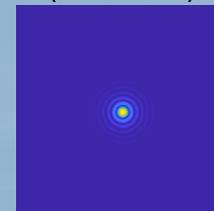
Photon noise & Sensitivity

$$\sigma_{\phi_i \gamma}^2 = \frac{1}{S_{\phi_i \gamma}^2 N_\gamma}$$

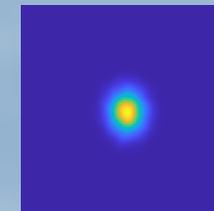
$$\sigma_{\gamma-noise}^2 = \sum \sigma_{\phi_i \gamma}^2$$



Diffraction limited
3 mas spot
(zoom x300)



Laser launch telescope limited
1" spot

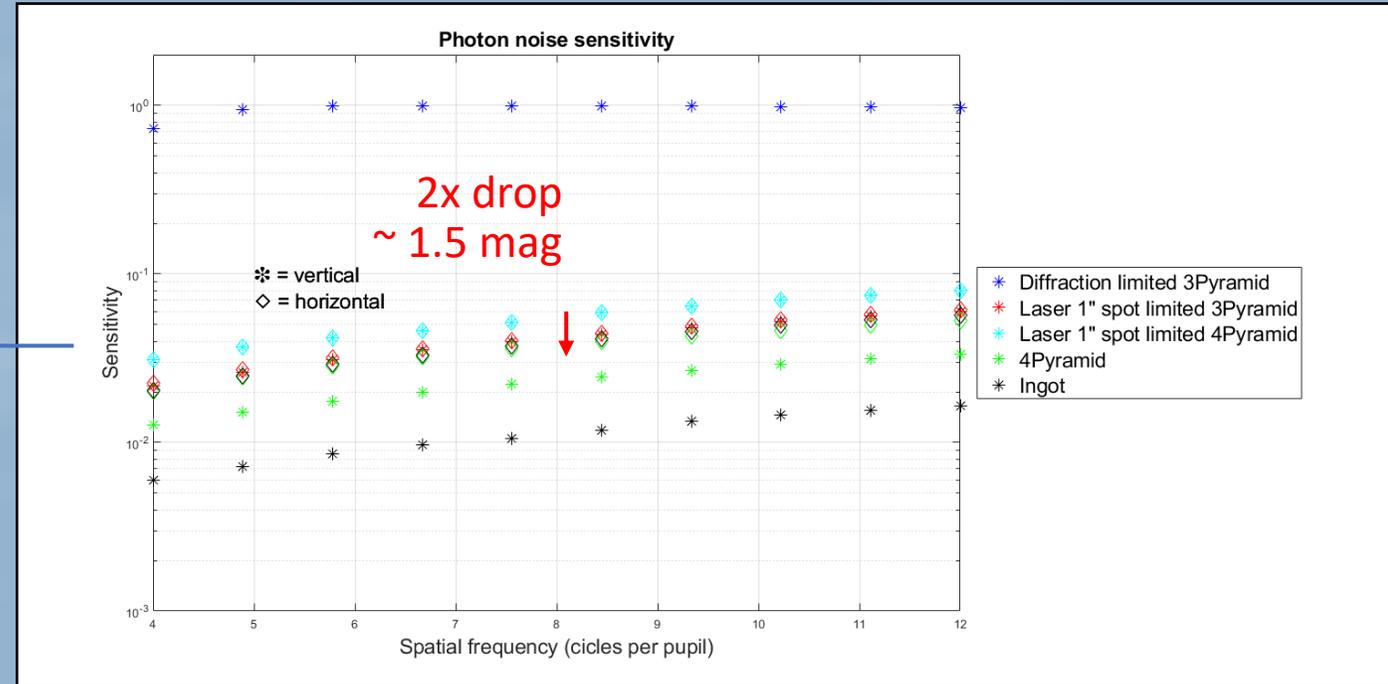


N_γ : Number of photons
 $\sigma_{\gamma-noise}^2$: Photon noise contribution to EB
 $S_{\phi_i \gamma}$: Sensitivity to mode ϕ_i

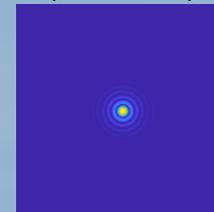
Photon noise & Sensitivity

$$\sigma_{\phi_i \gamma}^2 = \frac{1}{S_{\phi_i \gamma}^2 N_{\gamma}}$$

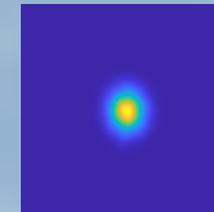
$$\sigma_{\gamma-noise}^2 = \sum \sigma_{\phi_i \gamma}^2$$



Diffraction limited
3 mas spot
(zoom x300)



Laser launch telescope limited
1" spot

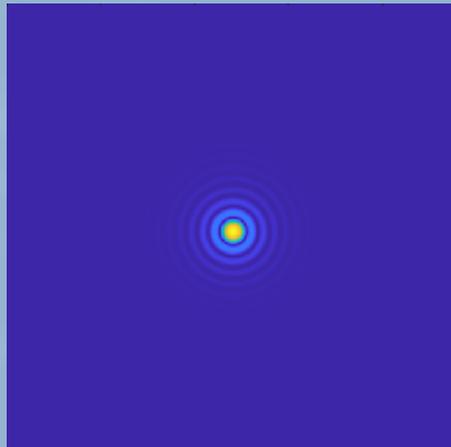


N_{γ} : Number of photons
 $\sigma_{\gamma-noise}^2$: Photon noise contribution to EB
 $S_{\phi_i \gamma}$: Sensitivity to mode ϕ_i

Photon noise Sensitivity

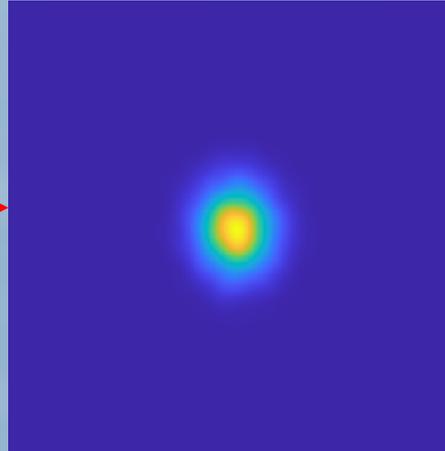
Diffraction limited

3 mas spot
(zoom x300)



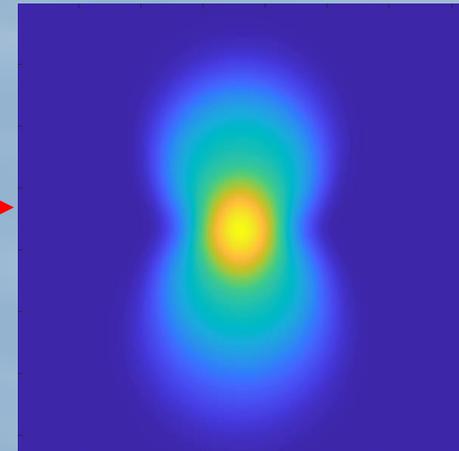
20x drop

Laser launch telescope limited
1" spot



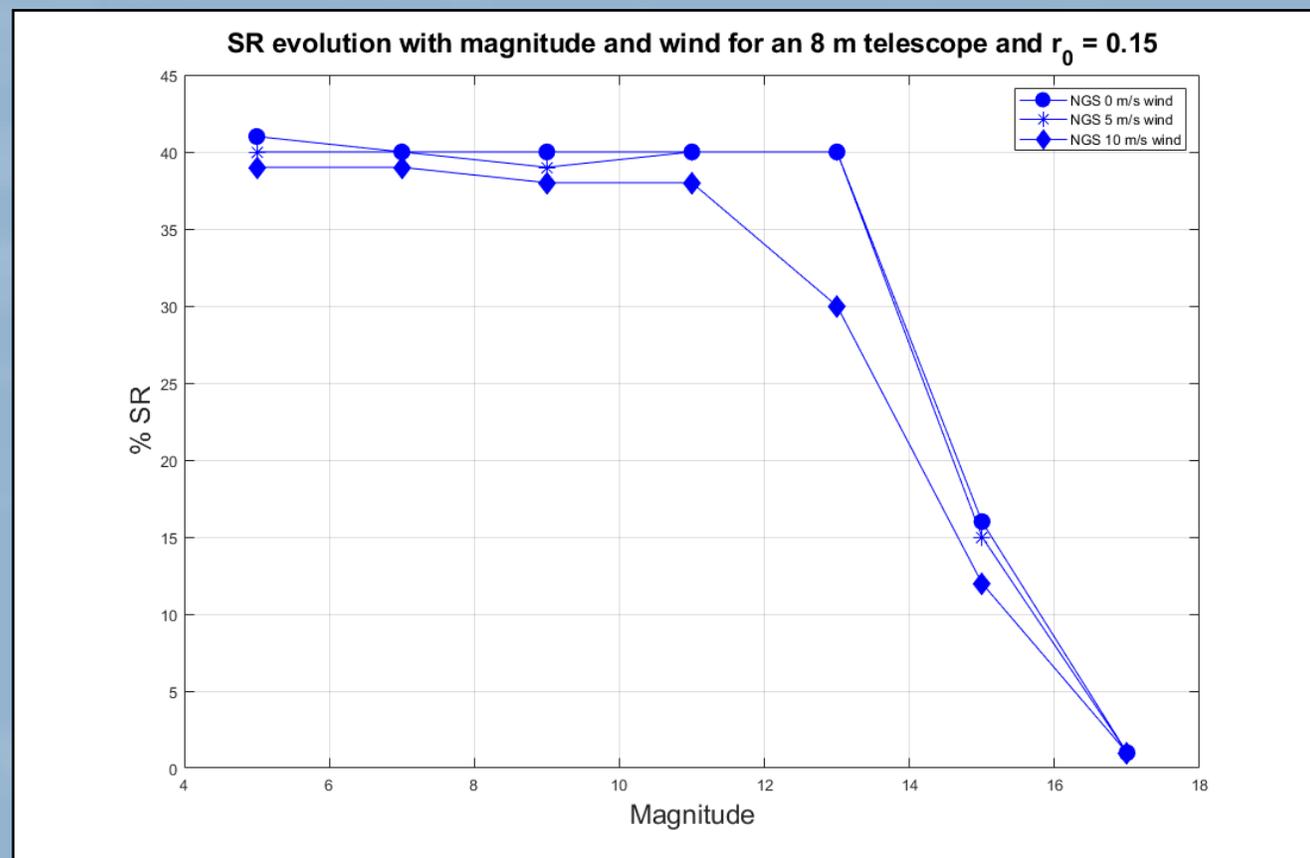
~2x drop

Full 3D LGS structure



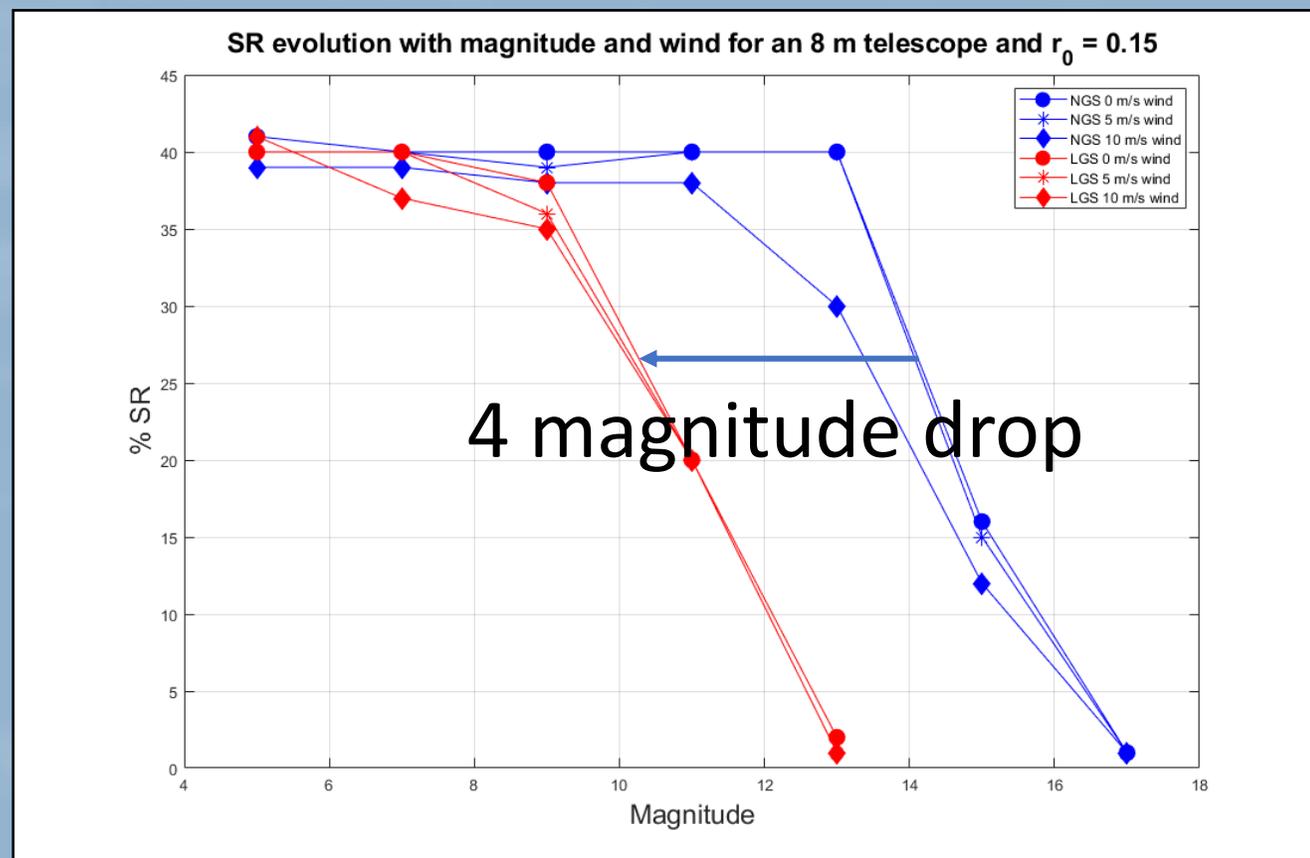
Closed loop verification on 8 m telescope

- 400 KL modes
- Expected SR = 42 %
- @ 8m the sensitivity analysis predicts 4.6 mag drop when using pyramid+LGS



Closed loop verification on 8 m telescope

- 400 KL modes
- Expected SR = 42 %
- @ 8m the sensitivity analysis predicts 4.6 mag drop when using pyramid+LGS



Conclusion

- Successfully developed a method 60+ times faster than traditional ways of simulating LGS.
- Pyramid and Ingot have similar sensitivities.
- The main source of lost sensitivity might be the width of the LASER.

Future work

- Laboratory demonstration with PULPOS @ PUCV

Thank you!

- Questions?

