



Bi-O-edge sensors

The Foucault knife-edge advantage in the race to sensitivity

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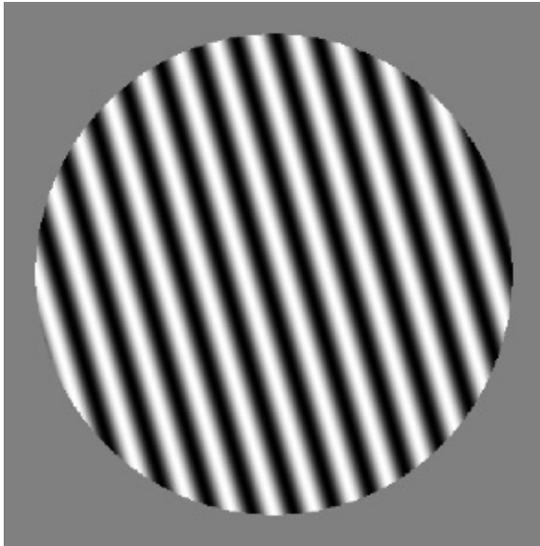
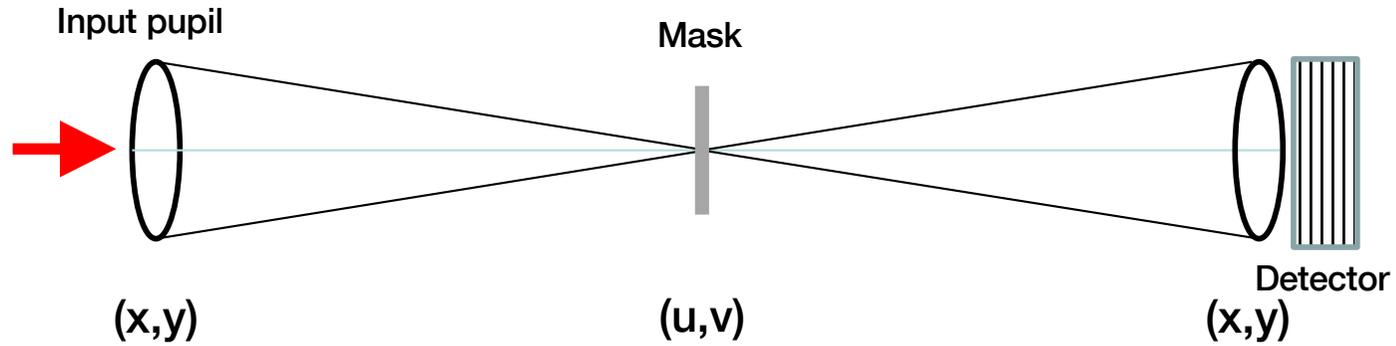


Outline

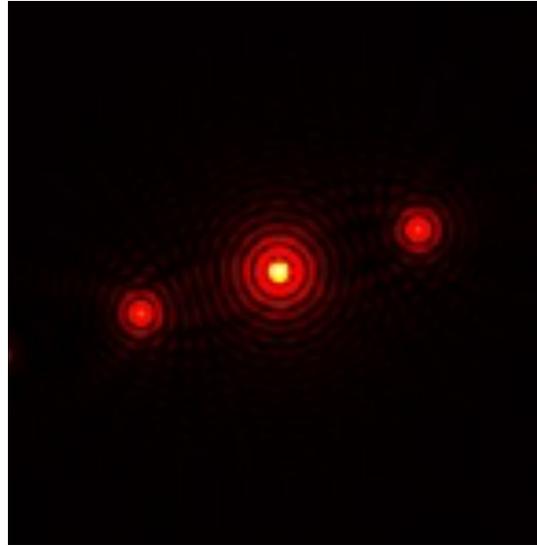
- ◆ Foucault Knife Edge (FKE) test by Léon Foucault (1859): one of the oldest sensor to measure optical surfaces
- ◆ Modification of 2 existing opto-mechanical Concepts enabling to use 2 \perp FKEs in a single stage (X)AO
- Bi-Orthogonal-Foucault-knife-edge sensors, in short
Bi-O-edge
- ◆ Noise propagation analysis :
 - ◆ Visual description: single Fourier mode analysis (O. Guyon 2005)
 - ◆ Convolutional model (C-model): O. Fauvarque, V. Chambouleyron
 - ◆ End-to-End simulations (OOPAO, T. Héritier)
- ◆ Super-Resolution (Oberti 2022) the aliasing killer



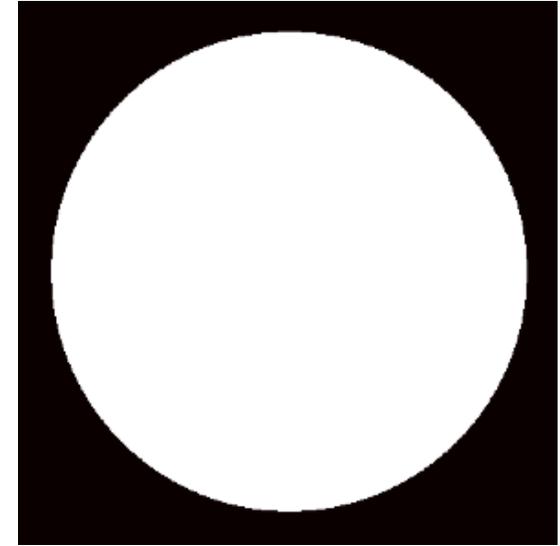
The FKE: A Fourier Filtering sensor



Wave-Front



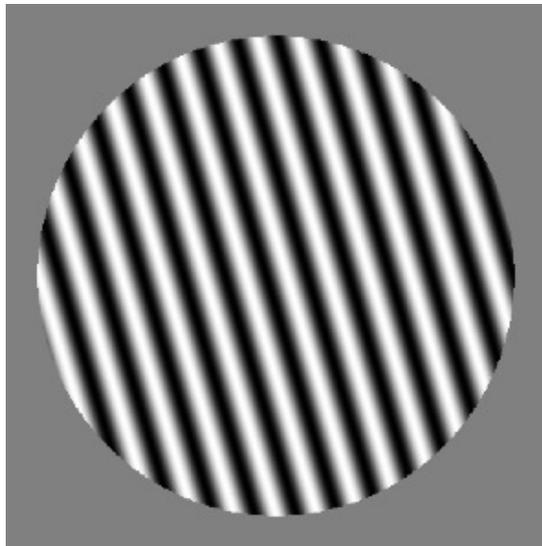
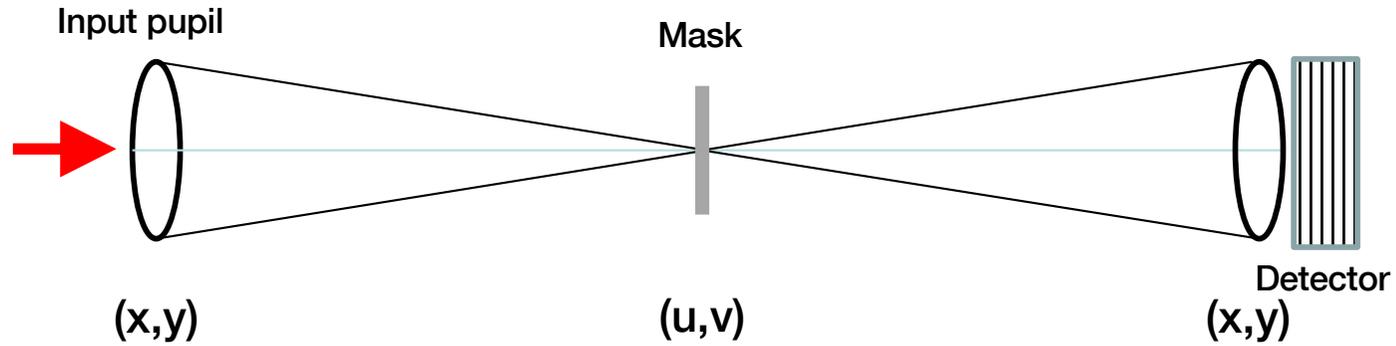
PSF



Pupil Intensity

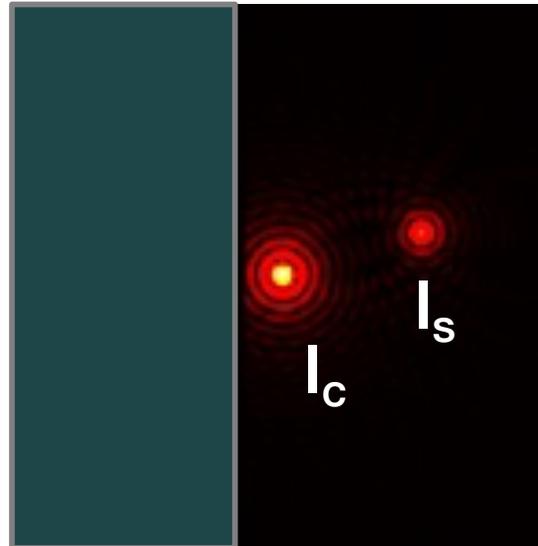


The FKE: A Fourier Filtering sensor



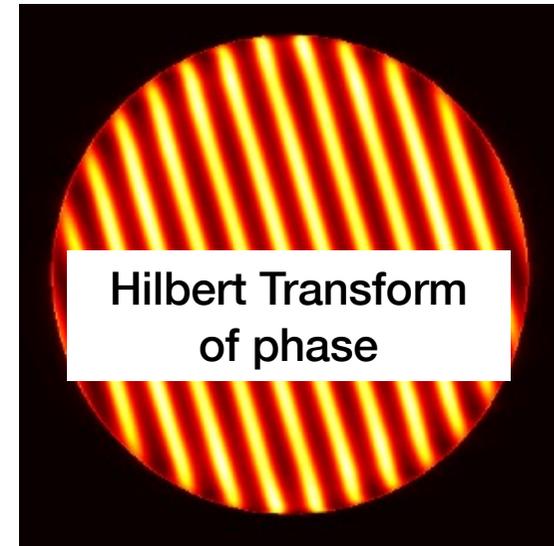
Wave-Front

$$\text{STD}(\text{WF}) = \sigma$$



PSF

$$\text{Fringes} = 2\sqrt{I_c I_s}$$



Pupil Intensity

$$\text{STD} (I(\sigma) - I(0)) = \sigma$$





2D Nature of measurements (~valid for Pyramid and Bi-O-edge)

$(x,y) \rightarrow (u,v)$ Fourier space

S_x, S_y : slope-like Signal

LO: Low order, HO: High Order

C-model \rightarrow 2D Transfer Functions

$$S_x[\phi_{HO}(x,y)] = \mathbf{sgn}(u) i \hat{\phi}_{LO}(u,v)$$

$$= \pm$$

$$S_y[\phi_{HO}(x,y)] = \mathbf{sgn}(v) i \hat{\phi}_{LO}(u,v)$$

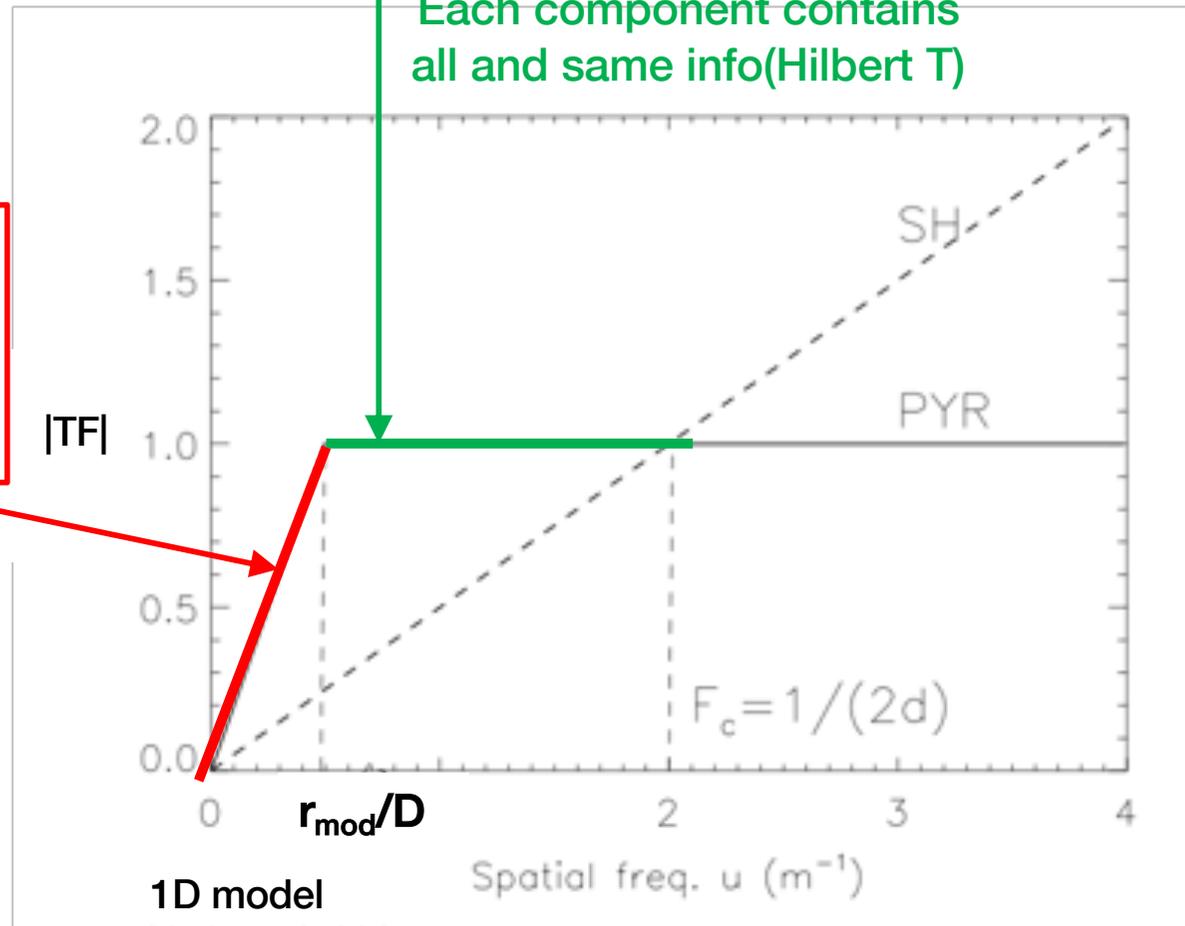
Each component contains
all and same info(Hilbert T)

$$S_x[\phi_{LO}(x,y)] = i u \hat{\phi}_{LO}(u,v)$$

$$\neq$$

$$S_y[\phi_{LO}(x,y)] = i v \hat{\phi}_{LO}(u,v)$$

Each component contains
half of the information.
(slopes x,y)

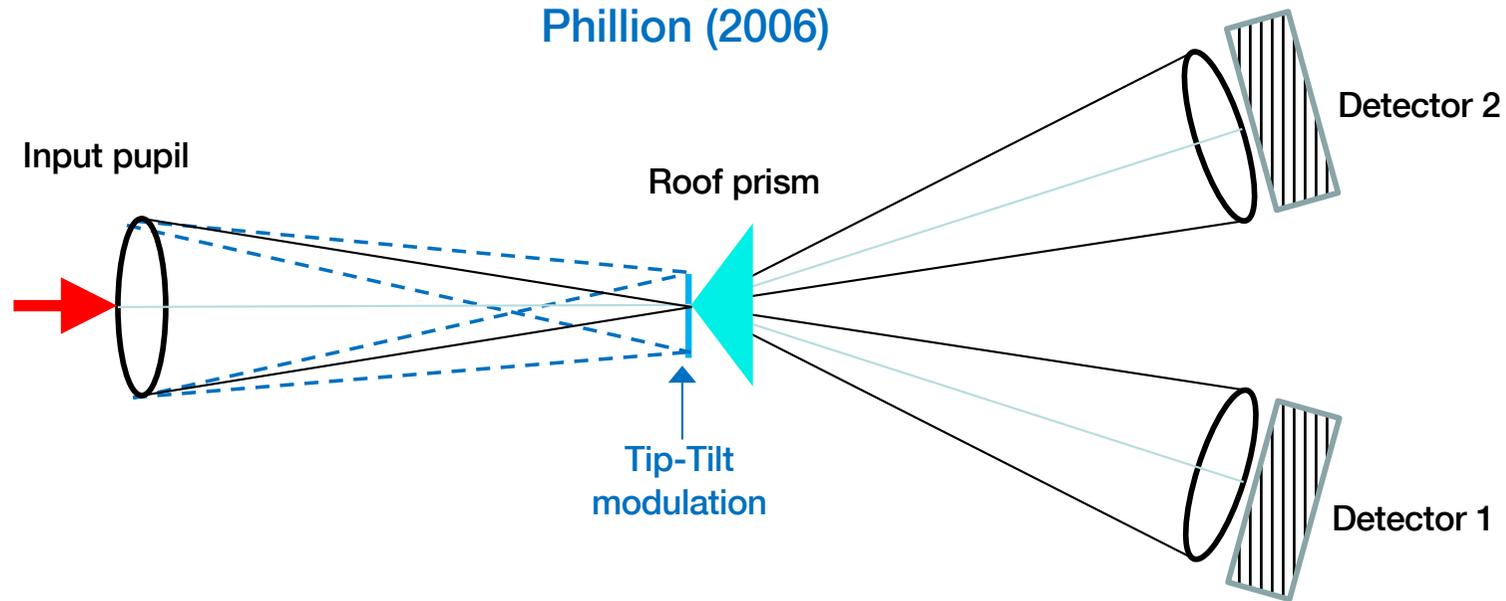


1D model
Verinaud (2004)

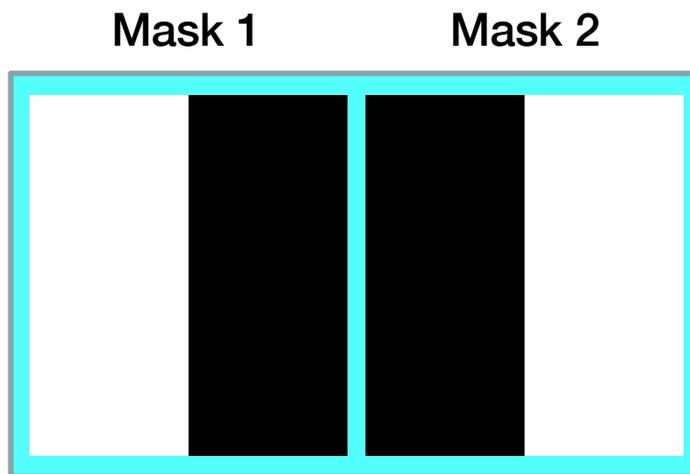




Loss-less FKE: refractive version



FKE: Binary amplitude mask with sharp edges



White = 1: light goes through
 Black = 0: light is blocked

Beam modulation → **Signal = derivative**
 (Ragazzoni, 1996)

Valid only for $|f| < r_{\text{mod}}/D_{\text{tel}}$ (geom. model)

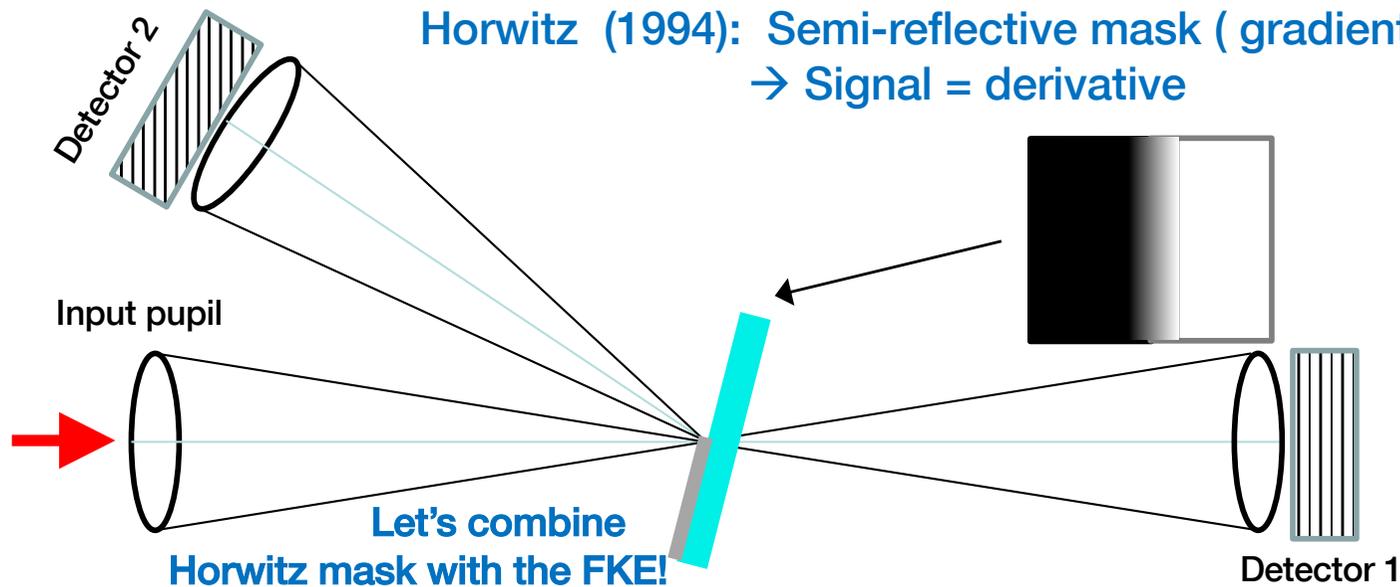
D_{tel} = telescope diameter
 $f^2 = u^2 + v^2$: spatial frequencies
 r_{mod} = modulation radius $[\lambda / D]$





Loss-less FKE: reflective version

Horwitz (1994): Semi-reflective mask (gradient refl.)
→ Signal = derivative



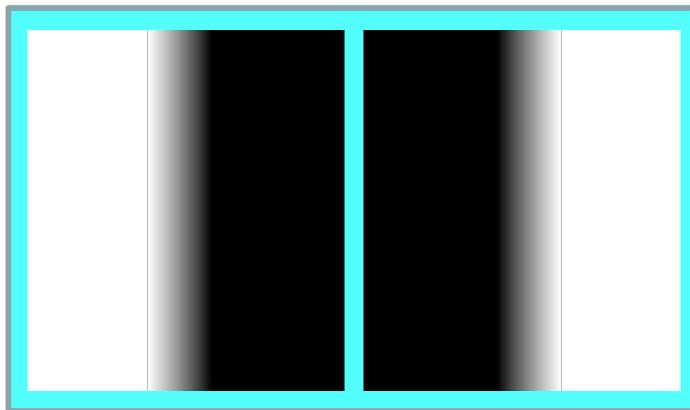
FKE+ Grey edge of width

$$2\sqrt{2} r_{mod} \quad (\sim 100 \text{ microns})$$

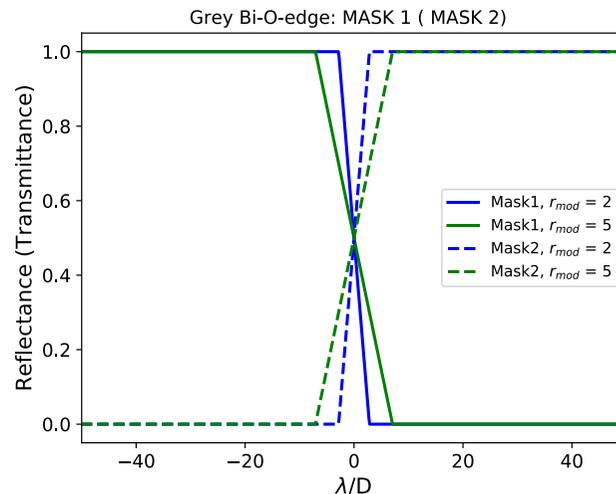
→ Same range than the one given by dynamic modulation

Mask 1

Mask 2



White = 1: light goes through
Black = 0: light is blocked

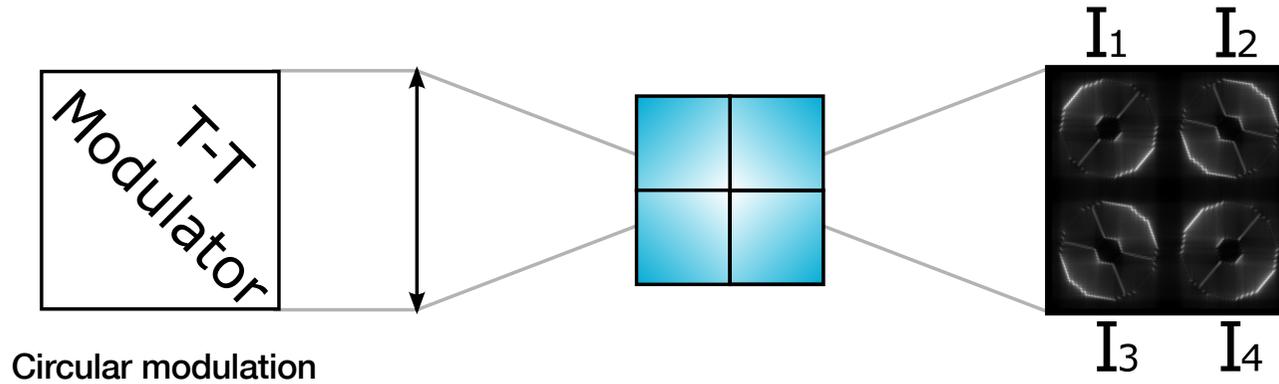




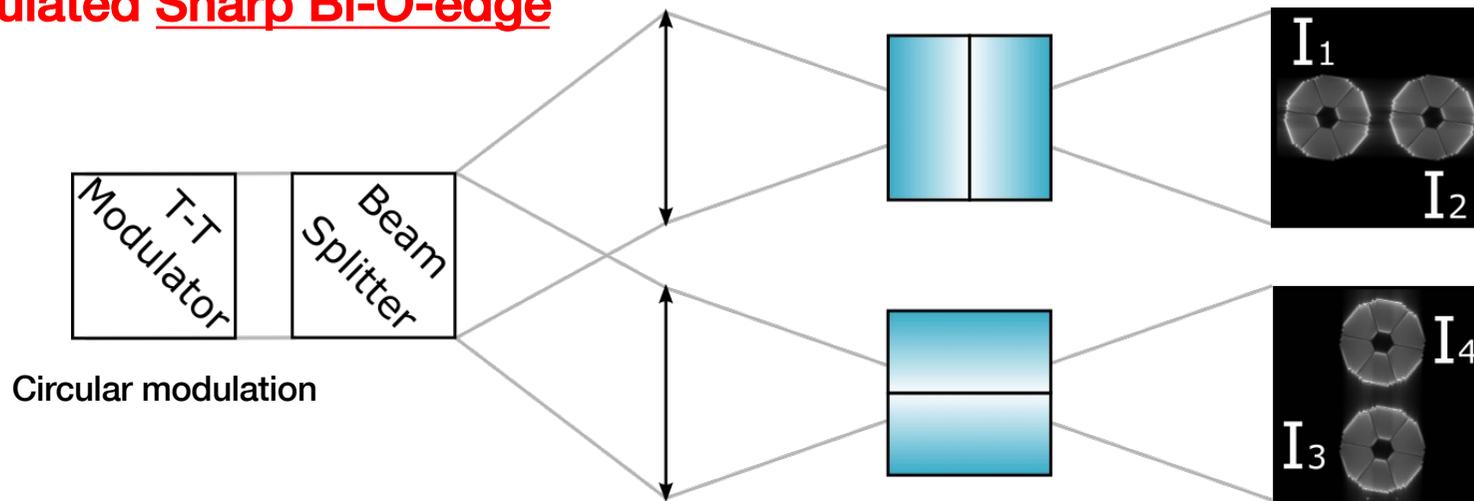
Let's do a Match between 3 concepts

Refractive concepts

Modulated Pyramid



Modulated Sharp Bi-O-edge

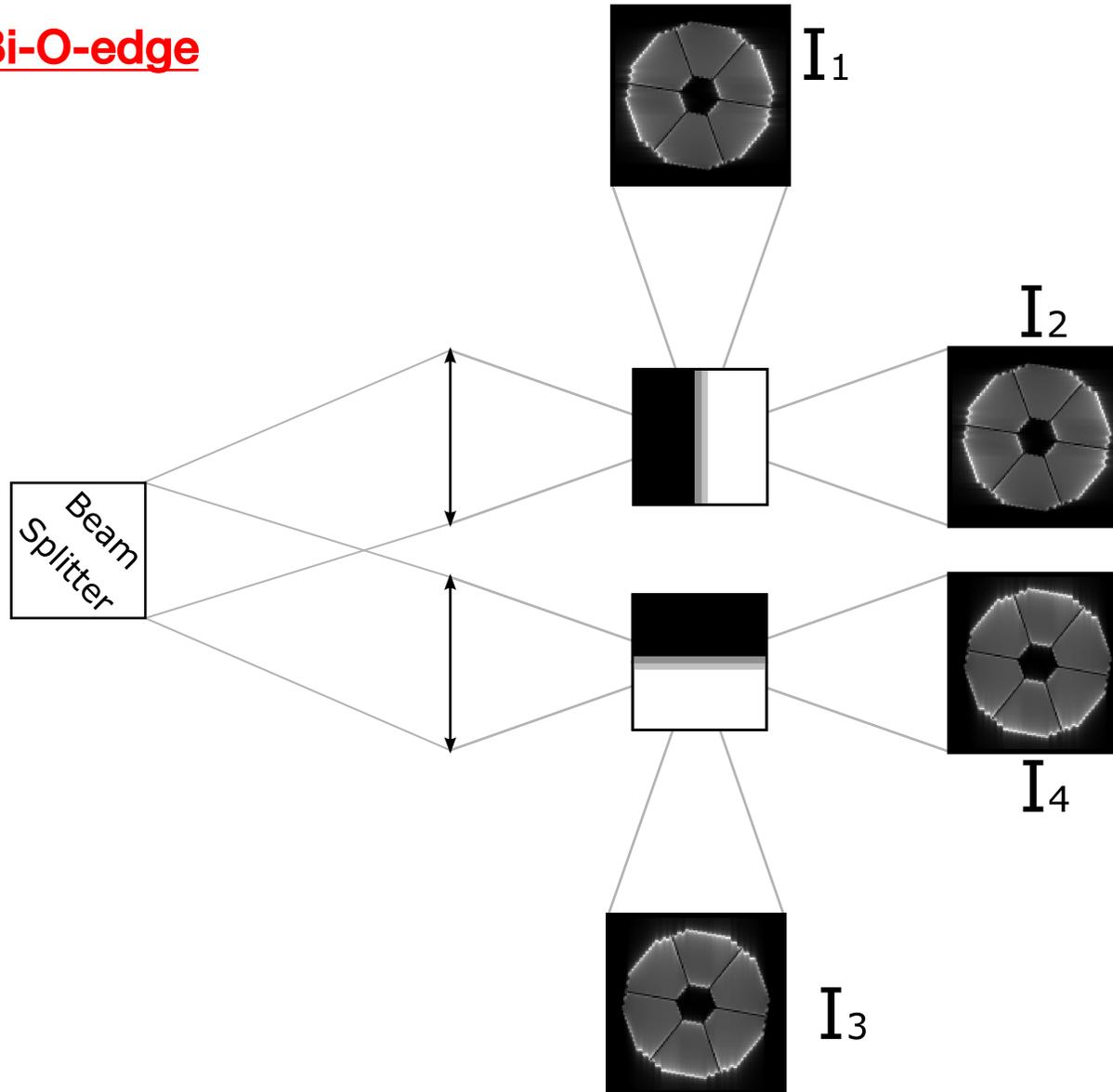




Reflective concept

Grey Bi-O-edge

MODULATOR
GONE!





Sensitivity and photon noise propagation

$$\sigma_{error}^2 = \sigma_{fitting}^2 + \sigma_{tempo}^2 + \sigma_{alias}^2 + \sigma_{ph}^2$$

- ◆ σ_{ph}^2 : Photon noise propagated by WF reconstruction

$$\sigma_{ph}^2(\mathbf{u}, \mathbf{v}) = \frac{1}{|SEN(\mathbf{u}, \mathbf{v})|^2} \sigma_N^2$$

(Fauvarque 2016)

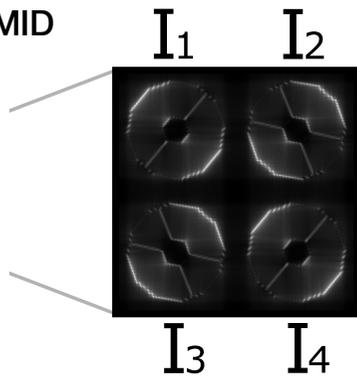
- ◆ **Signal** = user-defined meta-Intensity (Slope-like, Full-pixel)
- ◆ **SEN** = Sensitivity = STD (Signal) in response to input phase
 - ◆ Related to Fringe amplitude approximation
 - ◆ Transfer Function for C-model
- ◆ σ_N^2 : VAR (Signal(0)) due to photon noise only
- ◆ **N** : mean incident photons per sub-aperture, per frame, RON = 0
(averaged out over the pupil)



Definition of signal and computation of noise on signal

- ◆ Slope-like signal: definition such that Pyramid and Bi-O-edge give same signal in geometrical approximation
- ◆ Poissonian noise (k=1 to 4): $VAR(I_k(x, y)) = MEAN(I_k(x, y)) = N/4$

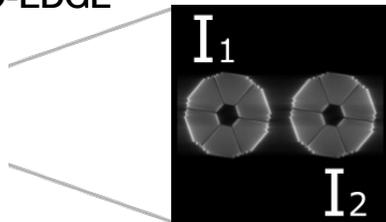
PYRAMID



$$S_{X,pyr} = \frac{I_2 + I_4 - I_1 - I_3}{N} \quad S_{Y,pyr} = \frac{I_1 + I_2 - I_3 - I_4}{N}$$

$$\sigma_{N,pyr}^2 = \frac{1}{N^2} \left(\frac{4N}{4} \right) = \frac{1}{N}$$

BI-O-EDGE



$$S_{X,bio} = \frac{I_2 - I_1}{N/2} \quad S_{Y,bio} = \frac{I_4 - I_3}{N/2}$$

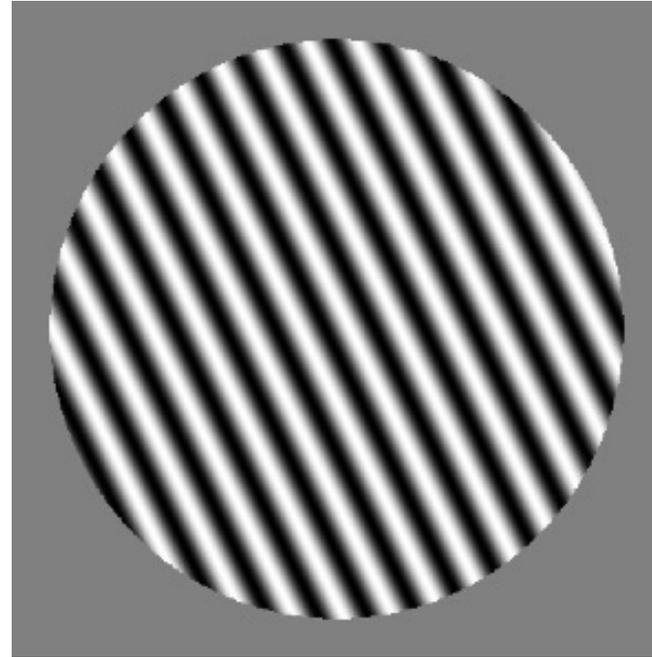
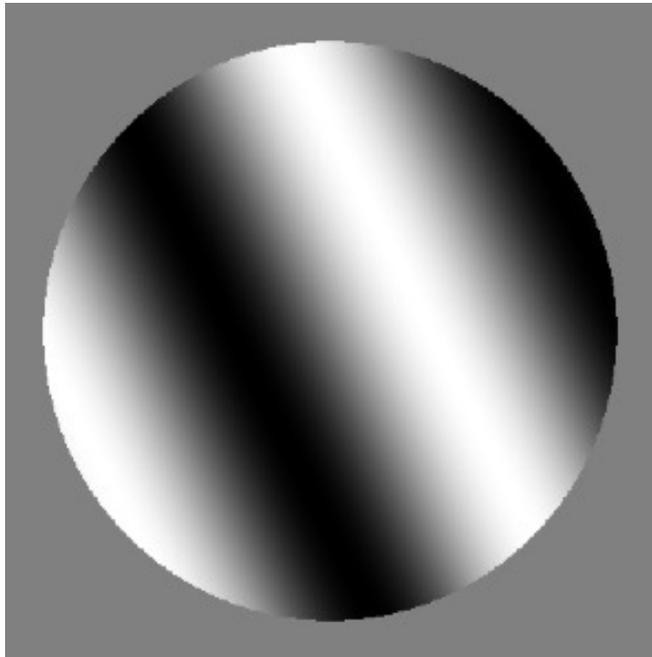
$$\sigma_{N,bio}^2 = \frac{1}{(N/2)^2} \left(\frac{2N}{4} \right) = \frac{2}{N}$$

Noise on signal is
twice larger than for
Pyramid



Pure Fourier modes as Test Wave-Fronts

- ◆ Diffraction by sharp edges are ignored (unless specified)
- ◆ D_{tel} : Telescope diameter. r_{mod} : modulation angle
- ◆ LO: $|f| < r_{\text{mod}} / D_{\text{tel}}$
- ◆ HO: $|f| > r_{\text{mod}} / D_{\text{tel}}$



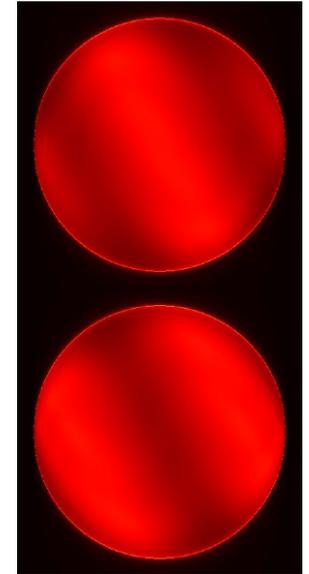
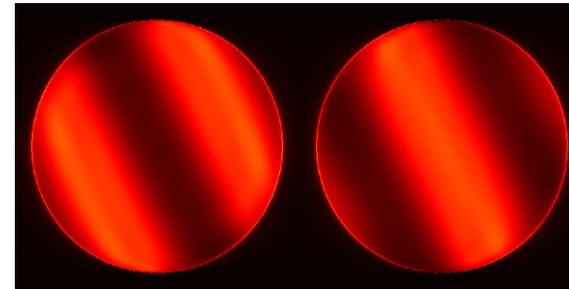
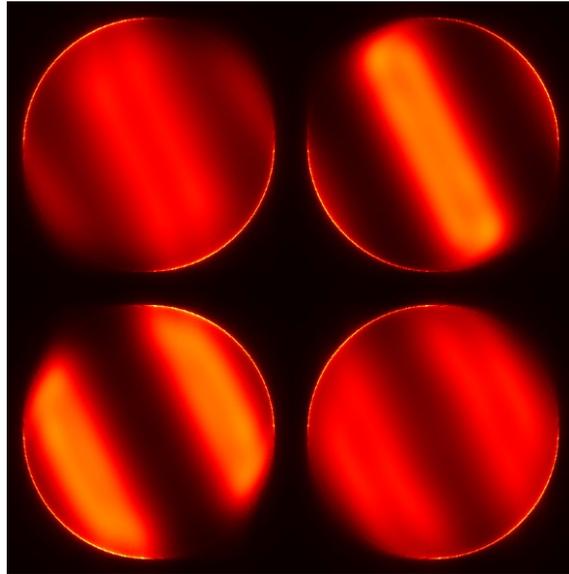


LO modes: PYR vs BIO (sharp and grey)

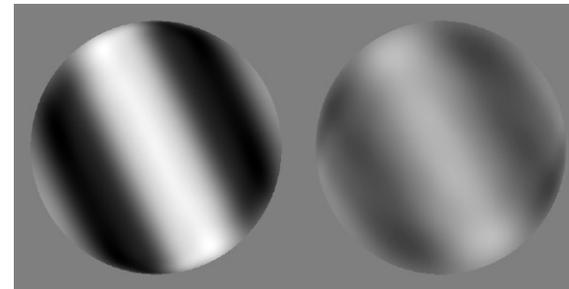
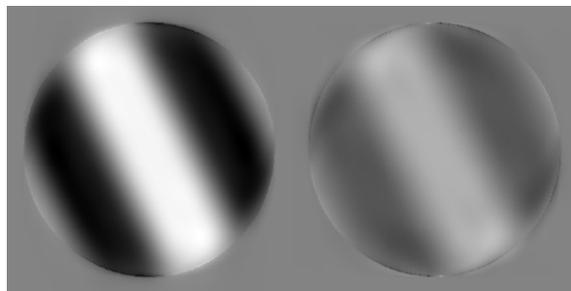
Pyramid

Bi-O-edge

Intensities



Slope-like
Signal





LO modes: PYR vs BIO (sharp and grey)

- ◆ All 3 sensors have the same slope-like sensitivity, but the Bi-O-edge signal is twice more noisy → Noise propagated is twice larger
- ◆ → The Bi-O-edge needs twice more photons than the Pyramid for reaching the same precision to sense and correct LO modes

$$SEN_{pyr,LO} = SEN_{bio,LO} = SEN_{LO}$$

$$\sigma_{ph,pyr,LO}^2 = \frac{1}{SEN_{LO}^2} \sigma_{N,pyr}^2 = \frac{1}{SEN_{LO}^2} \frac{1}{N}$$

$$\sigma_{ph,bio,LO}^2 = \frac{1}{SEN_{LO}^2} \sigma_{N,bio}^2 = \frac{1}{SEN_{LO}^2} \frac{2}{N}$$

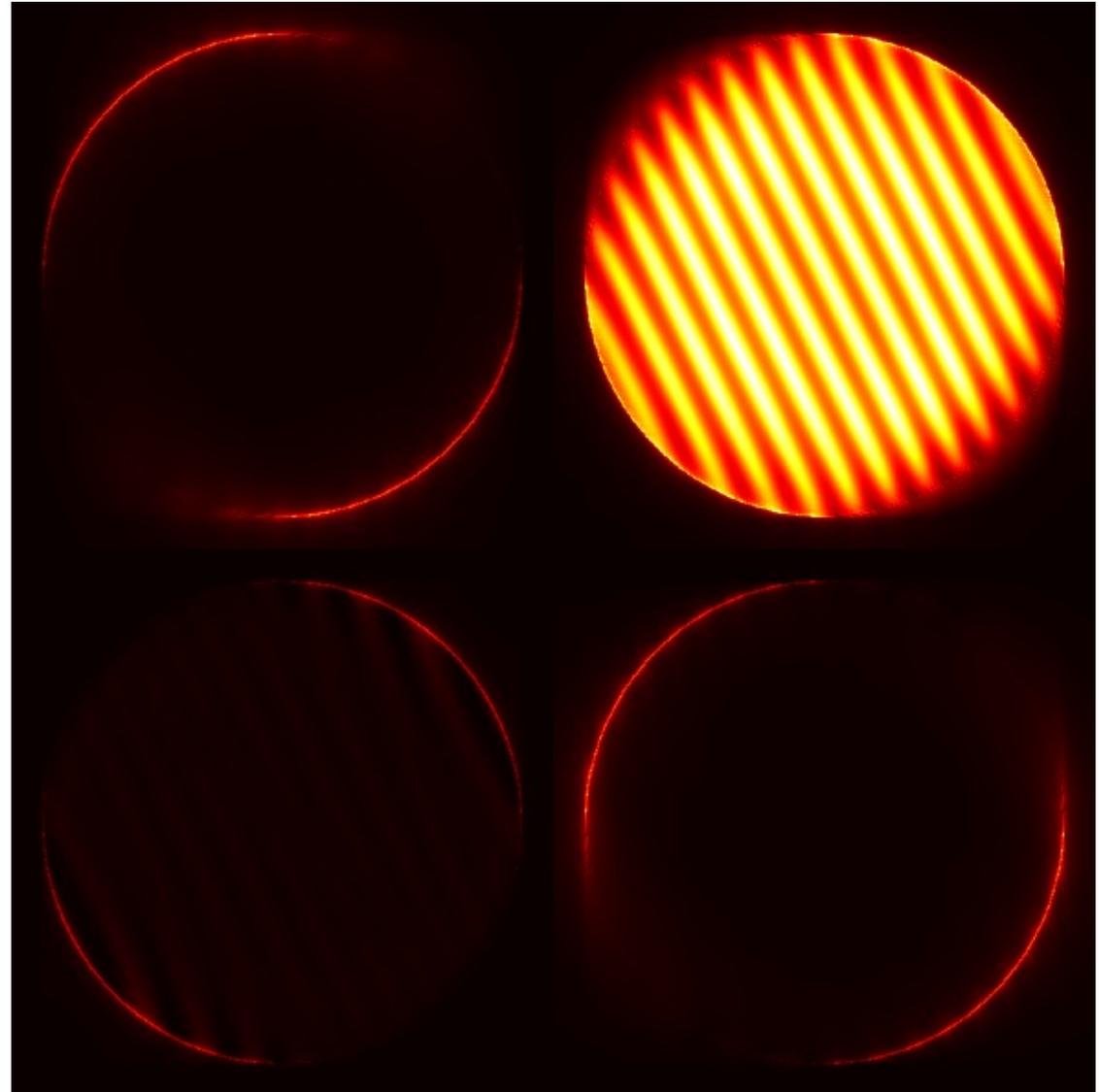
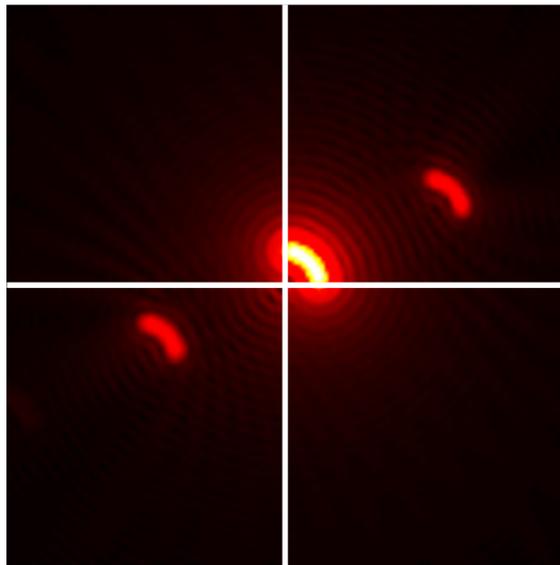


$$\sigma_{ph,bio,LO}^2 = 2 \sigma_{ph,pyr,LO}^2$$



HO modes: PYRAMID

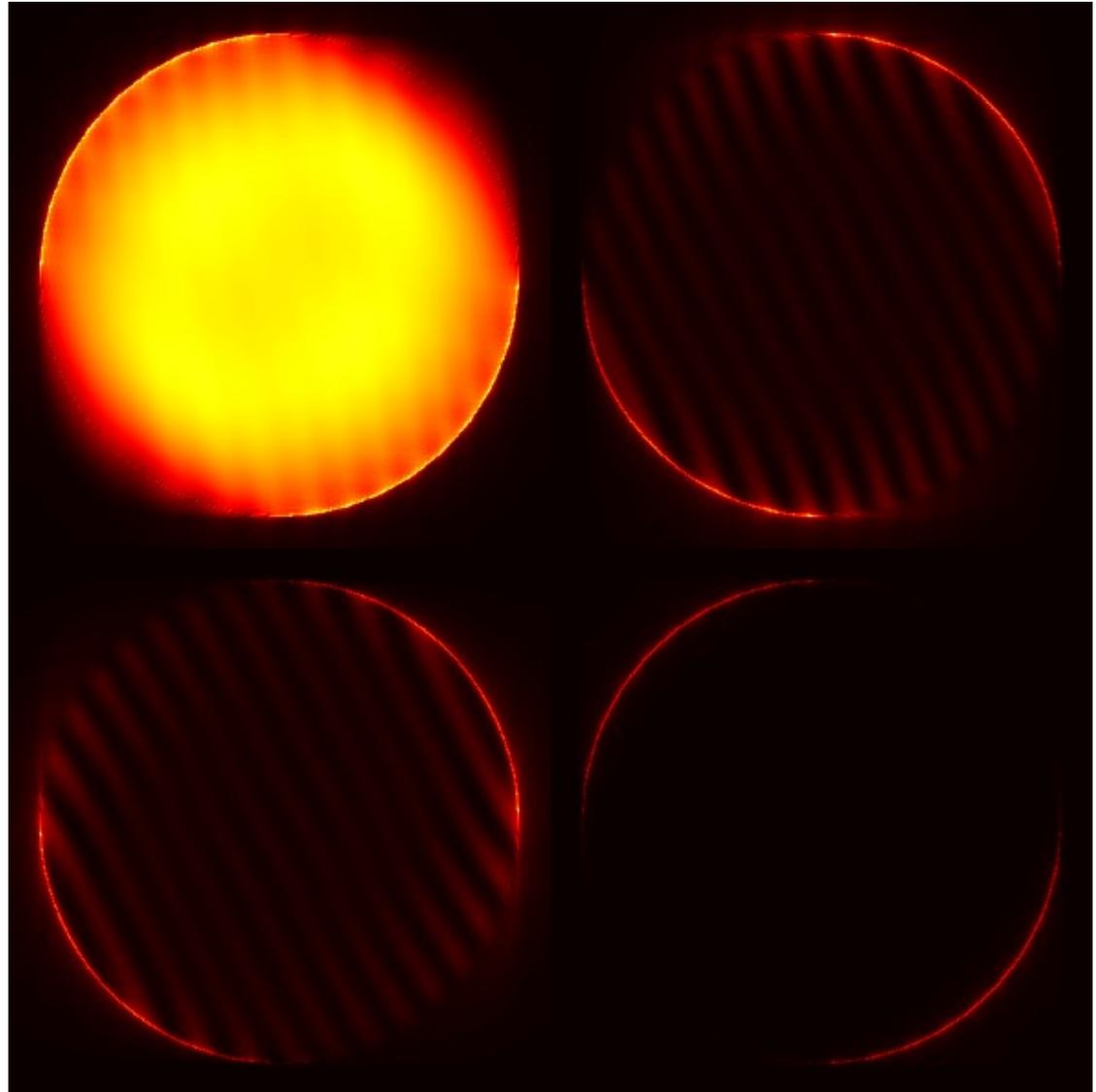
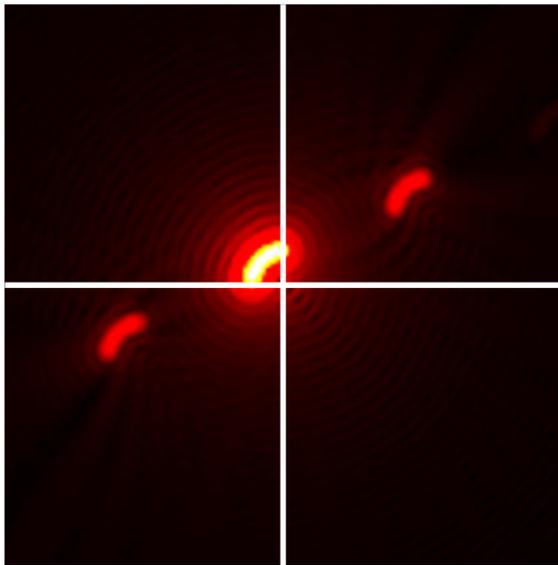
Pyramid edges





HO modes: PYRAMID

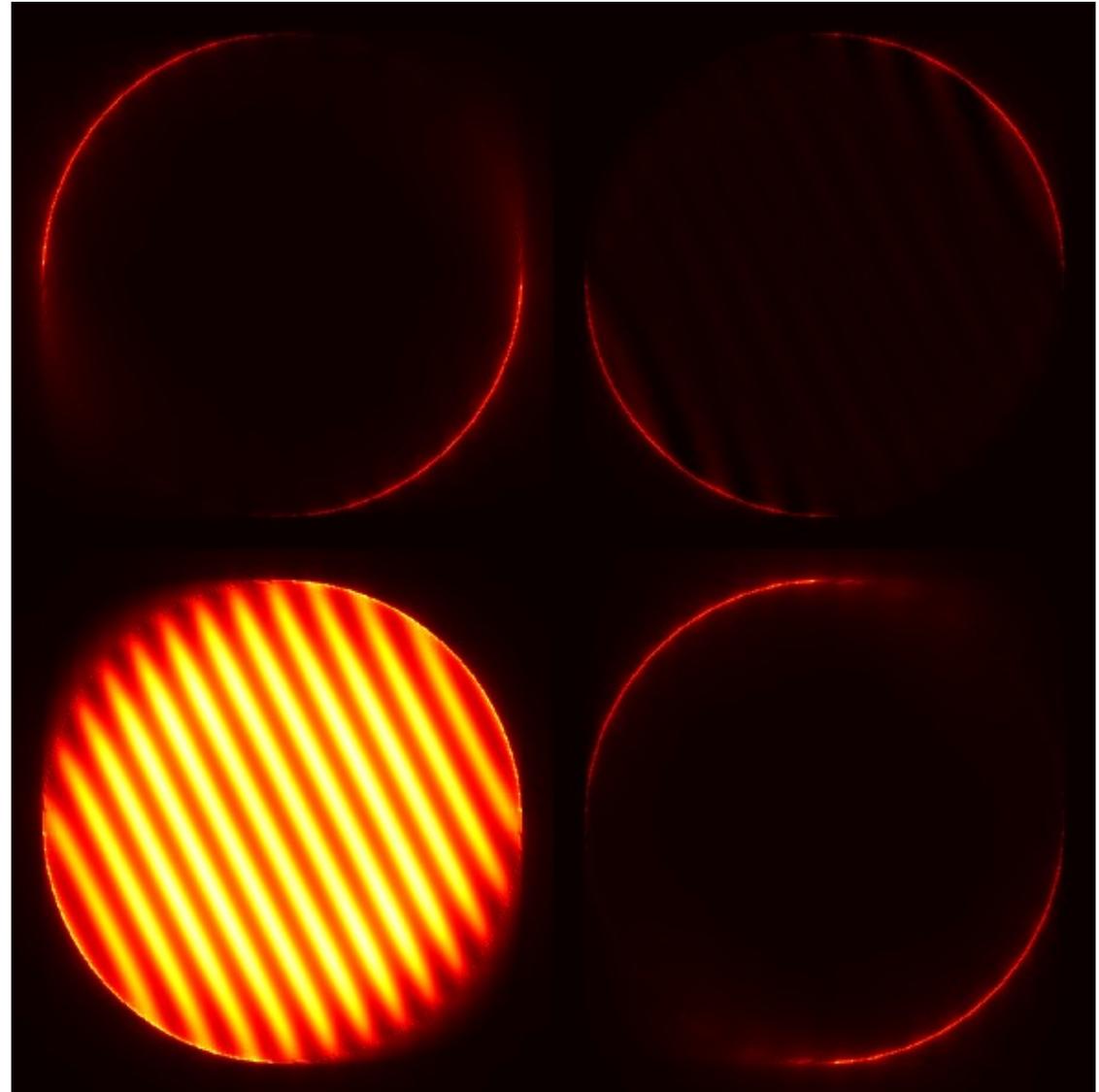
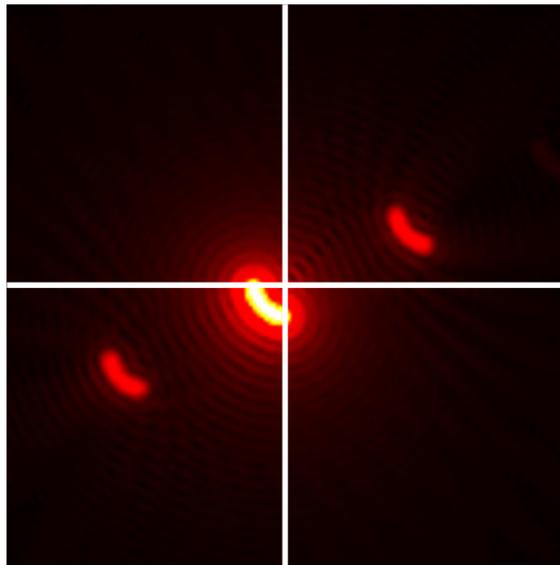
Pyramid edges





HO modes: PYRAMID

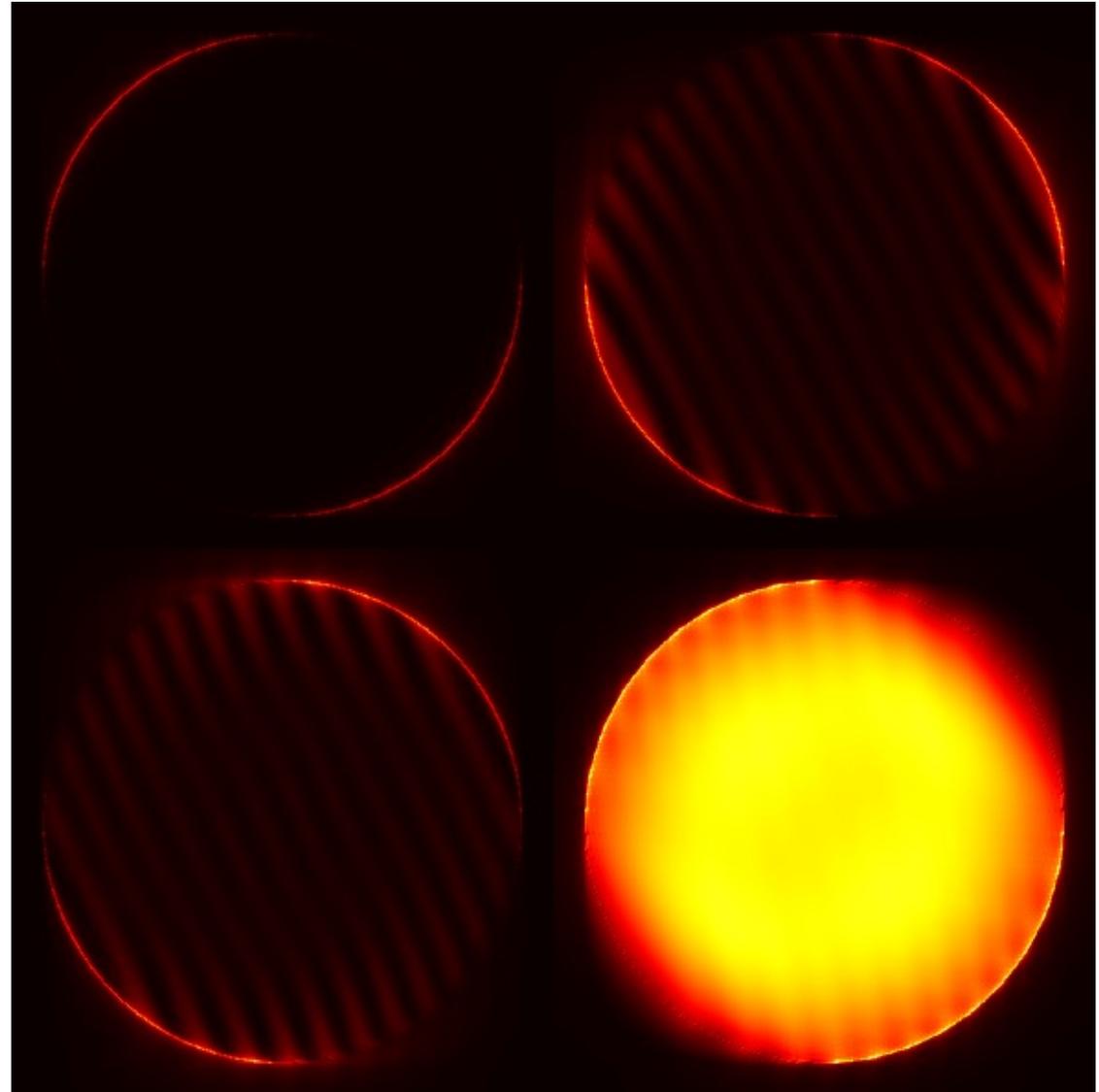
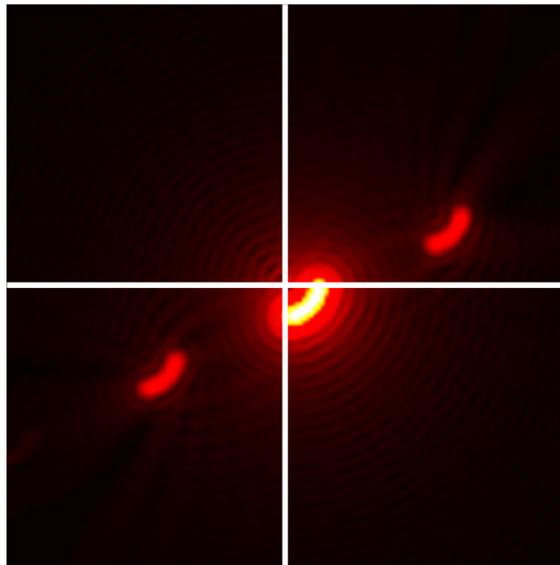
Pyramid edges





HO modes: PYRAMID

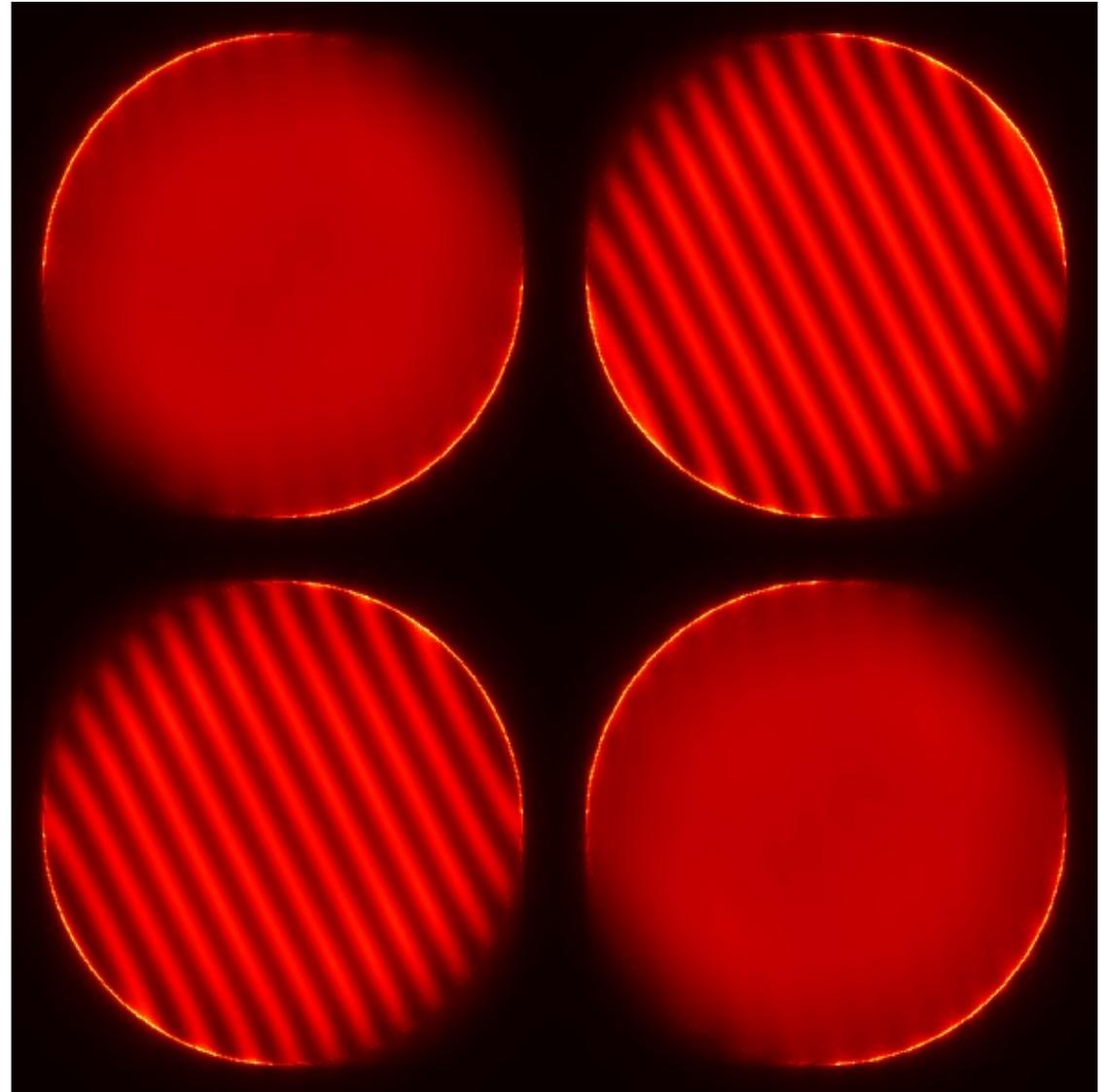
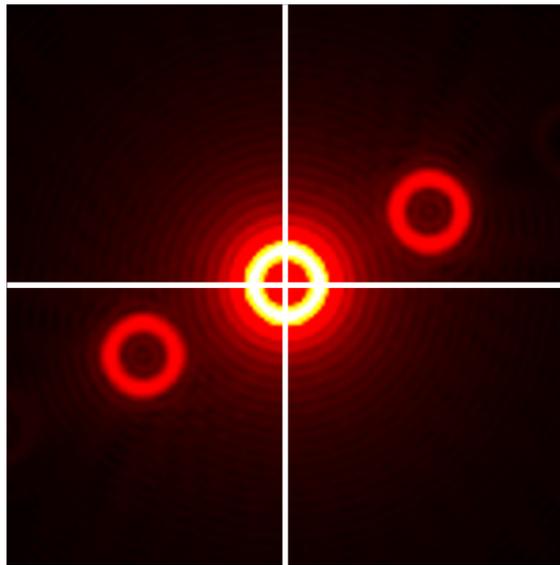
Pyramid edges





HO modes: PYRAMID

Pyramid edges





HO modes: PYRAMID

- ◆ Spatial Blindness per quadrant: 50%
- ◆ Modulation Duty Cycle per quadrant: 25%
- ◆ $\rightarrow \text{SEN}_x = \text{SEN}_y = 2 \times 0.25 = 0.5 \rightarrow \text{SEN}^2 = 0.5$
(diffraction by edges ignored)
- ◆ Noise propagated on HO modes is:

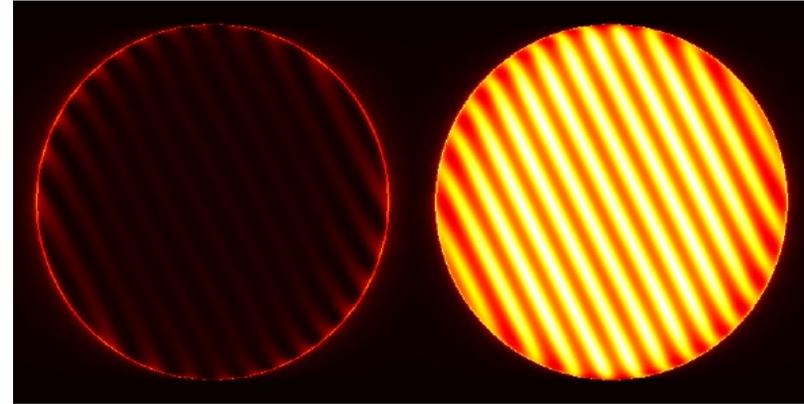
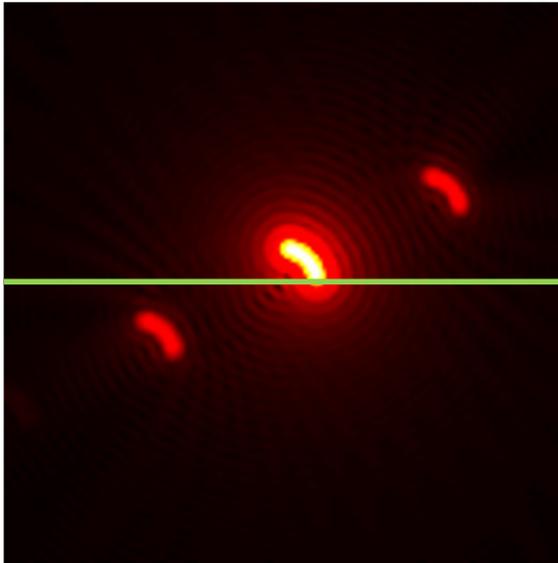
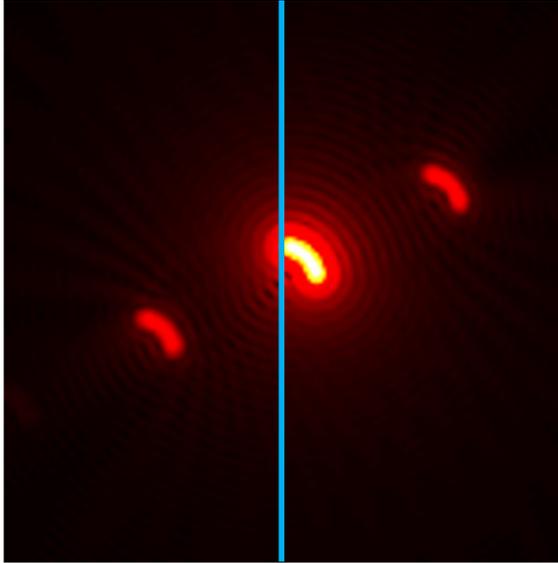
$$\sigma_{ph,pyr,HO}^2 = \frac{1}{\text{SEN}_{pyr,HO}^2} \sigma_{N,pyr}^2 = \frac{1}{1/2} \frac{1}{N}$$



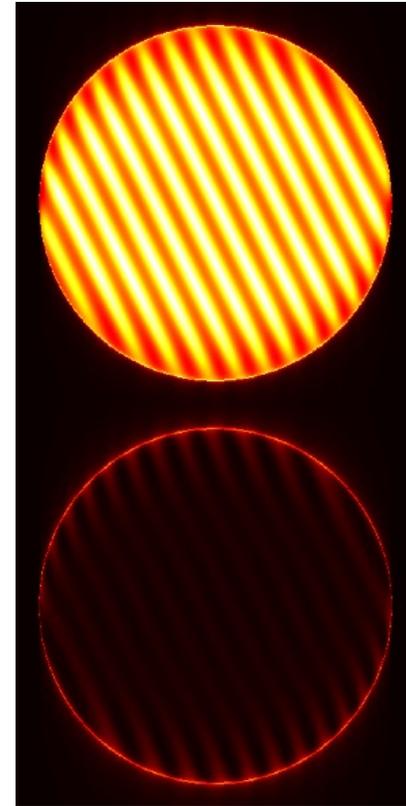
$$\sigma_{ph,pyr,HO}^2 = \frac{2}{N}$$



HO modes: Modulated Sharp Bi-O-edge



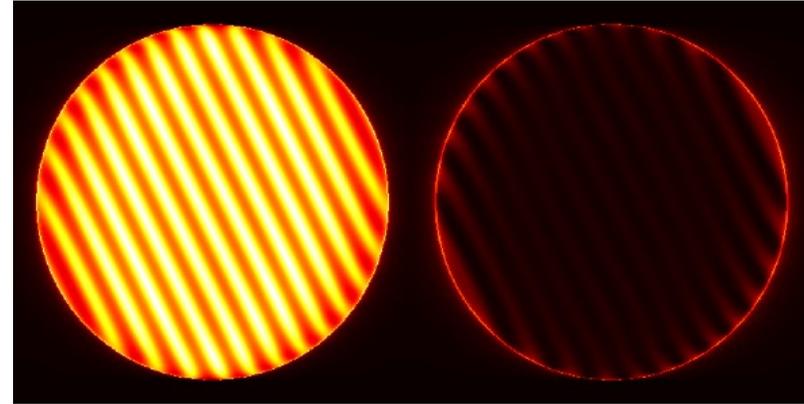
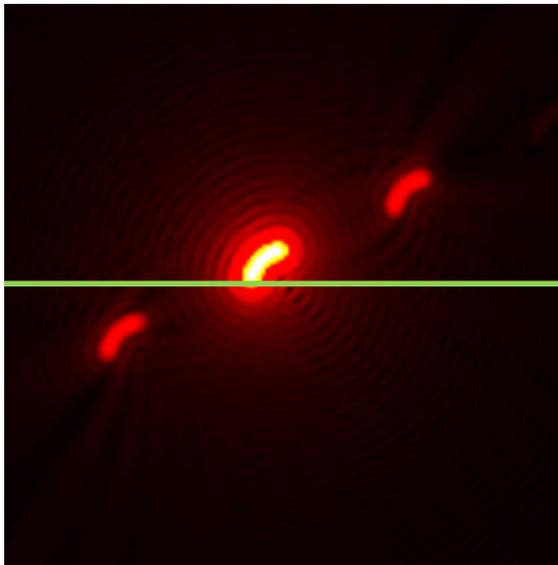
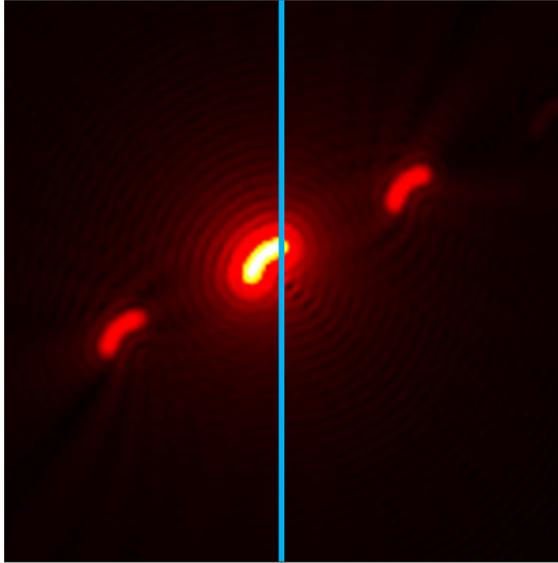
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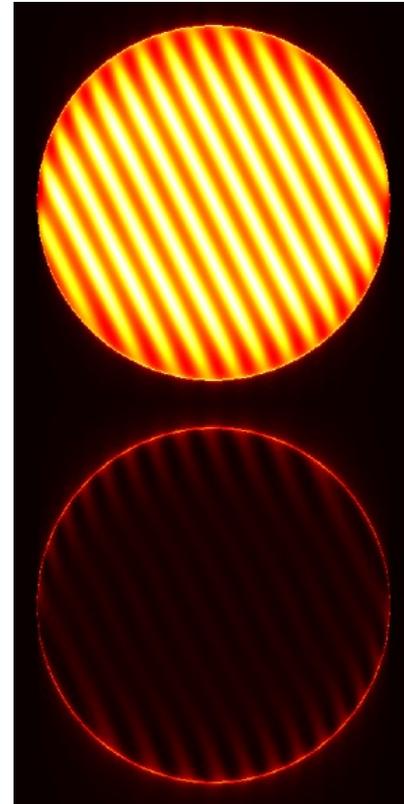
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HO modes: Modulated Sharp Bi-O-edge



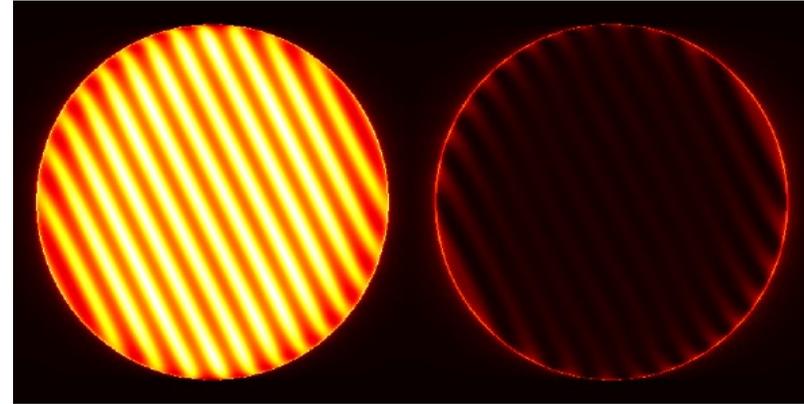
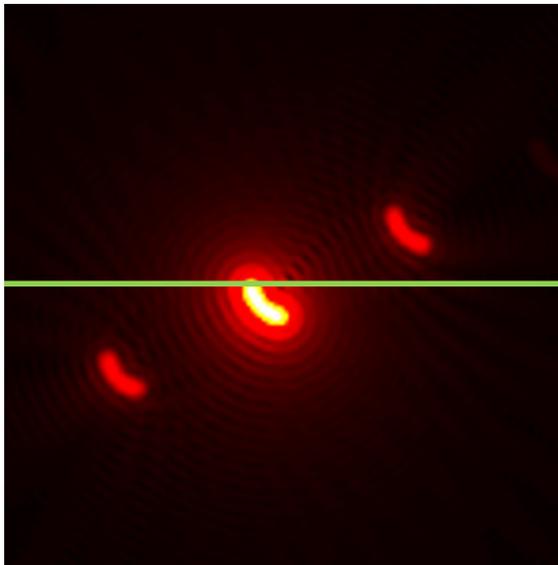
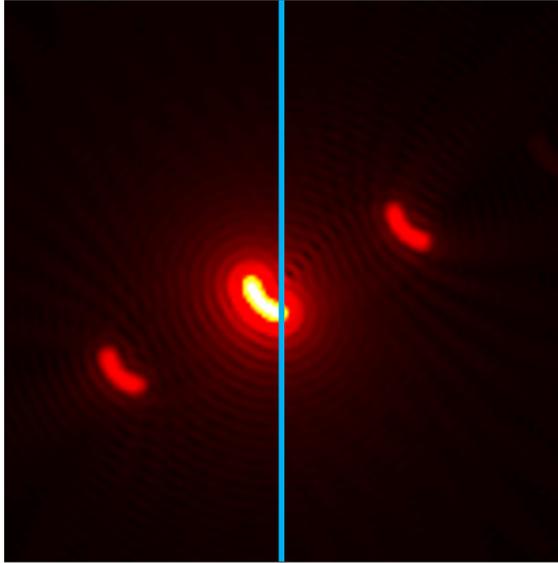
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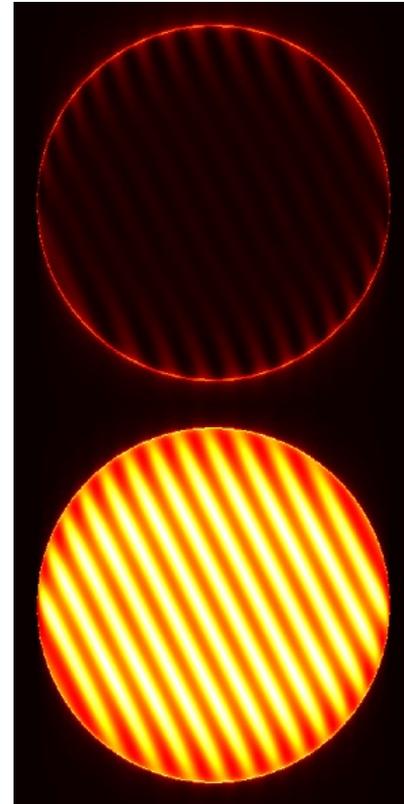
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HO modes: Modulated Sharp Bi-O-edge



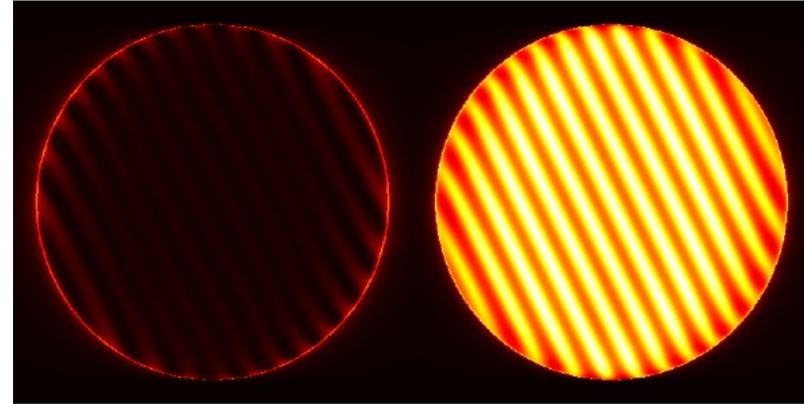
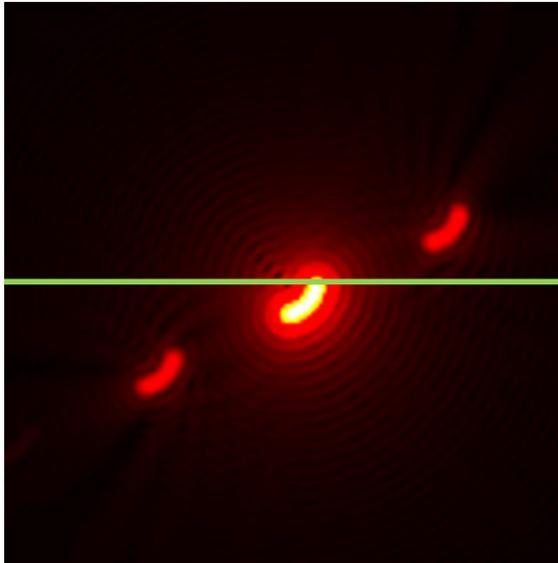
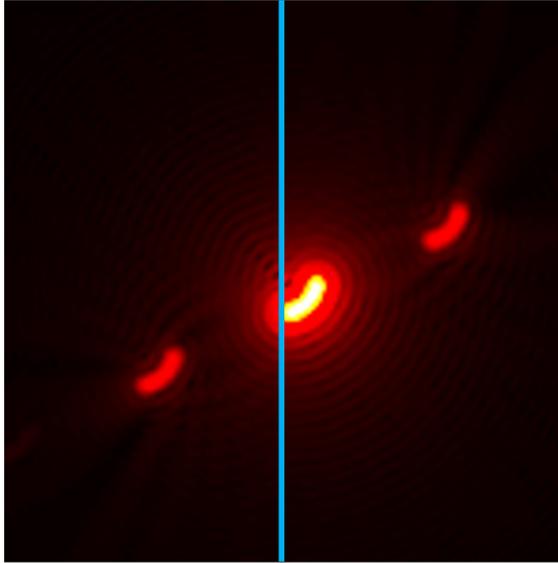
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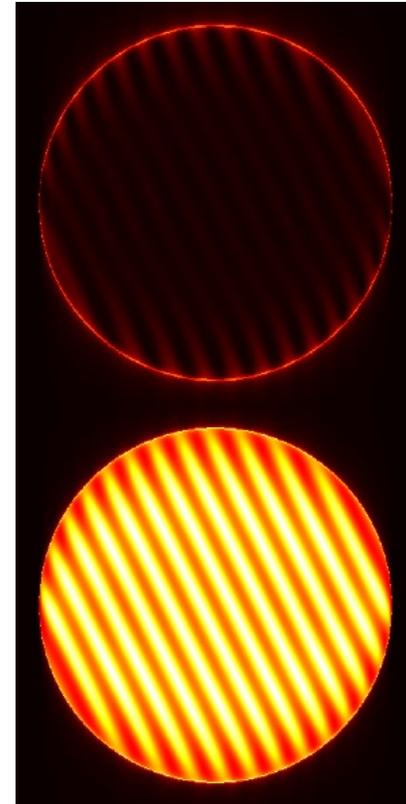
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HO modes: Modulated Sharp Bi-O-edge



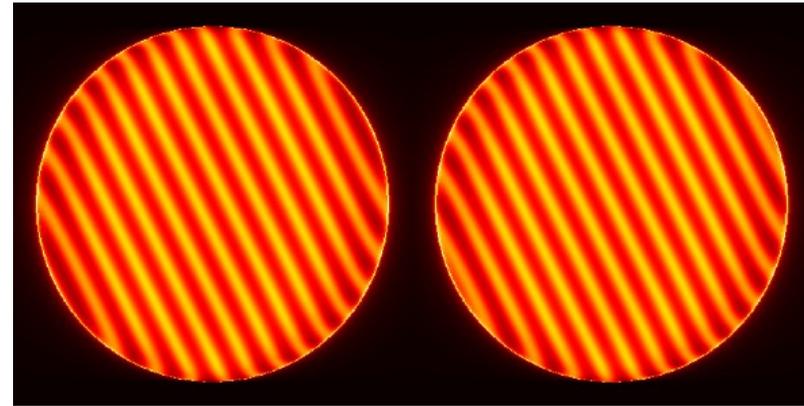
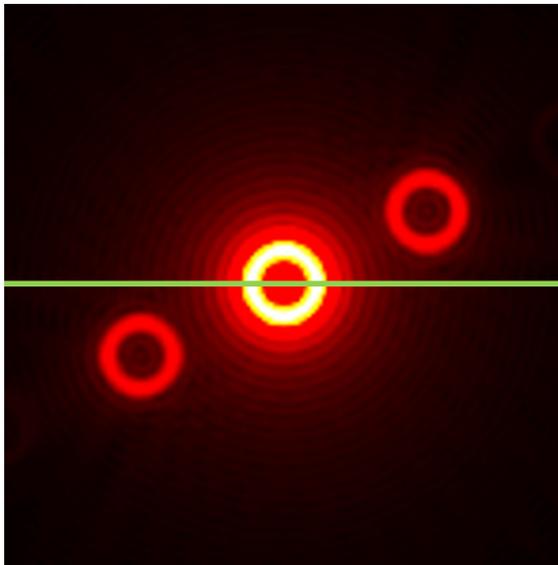
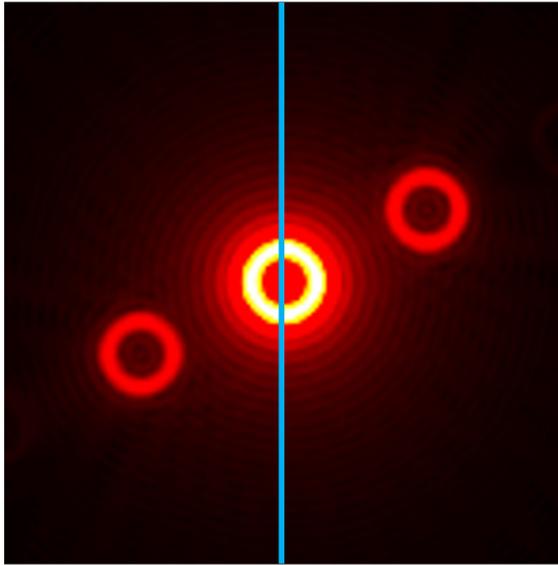
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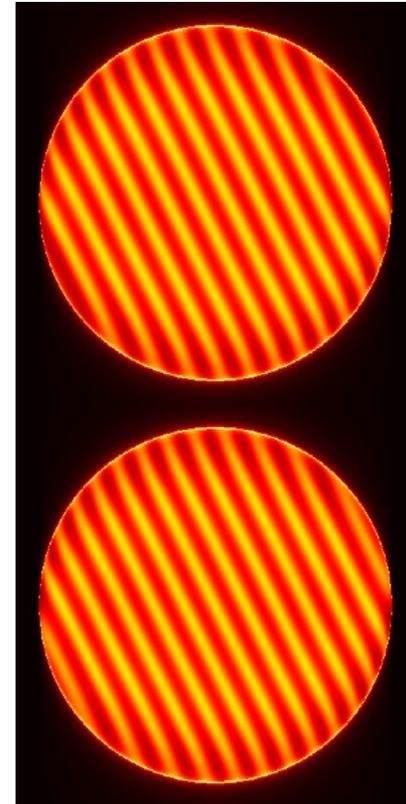
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HO modes: Modulated Sharp Bi-O-edge



V



H



HO modes: Modulated Sharp Bi-O-edge

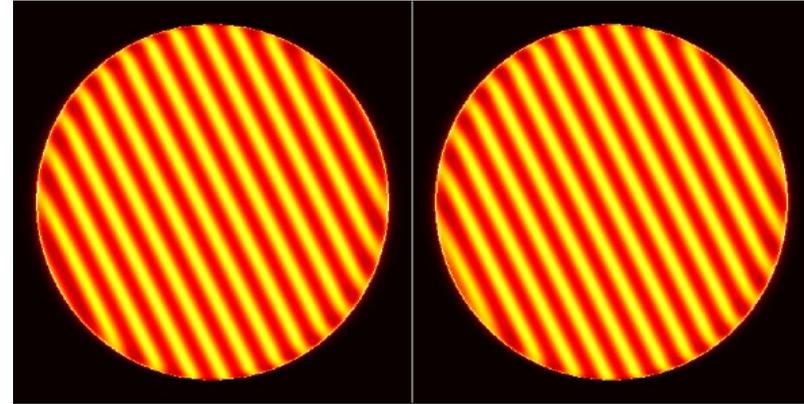
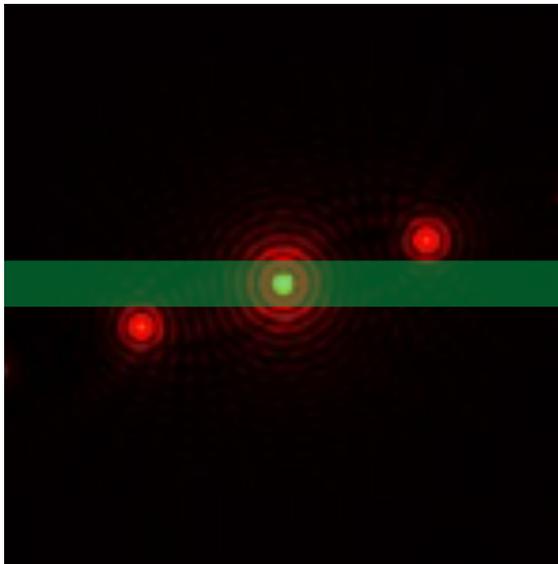
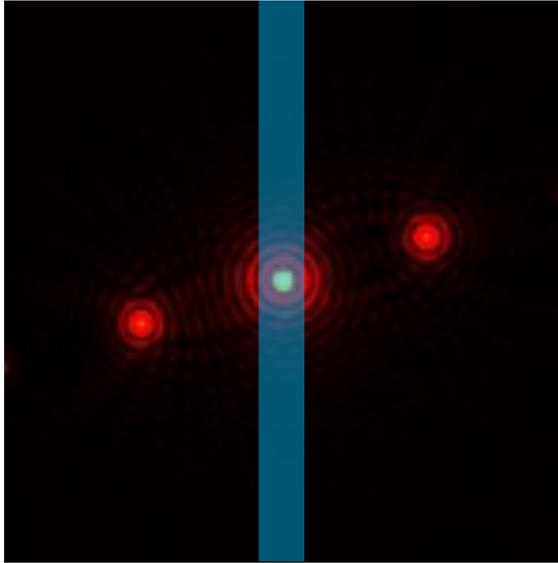
- ◆ Spatial Blindness per quadrant: 0%
- ◆ Modulation Duty Cycle per quadrant: 50%
- ◆ $\rightarrow \text{SEN}_x = \text{SEN}_y = 2 \times 0.5 = 1.0 \rightarrow \text{SEN}^2 = 2.0$
(diffraction by edges ignored)
- ◆ Noise propagated on HO modes is:

$$\sigma_{ph,bio,HO}^2 = \frac{1}{\text{SEN}_{bio,HO}^2} \sigma_{N,bio}^2 = \frac{1}{2} \frac{2}{N}$$

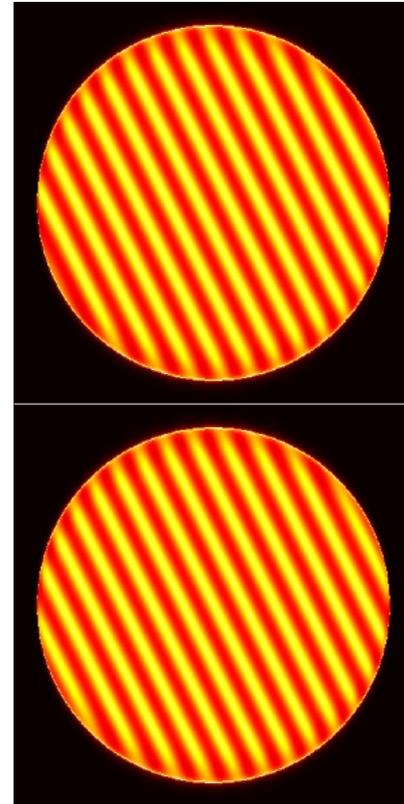
$$\sigma_{ph,bio,HO}^2 = \frac{1}{N}$$



Grey Bi-O-edge



V

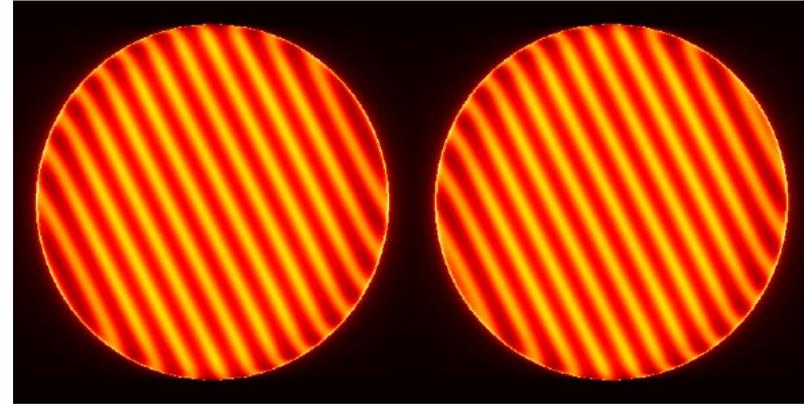
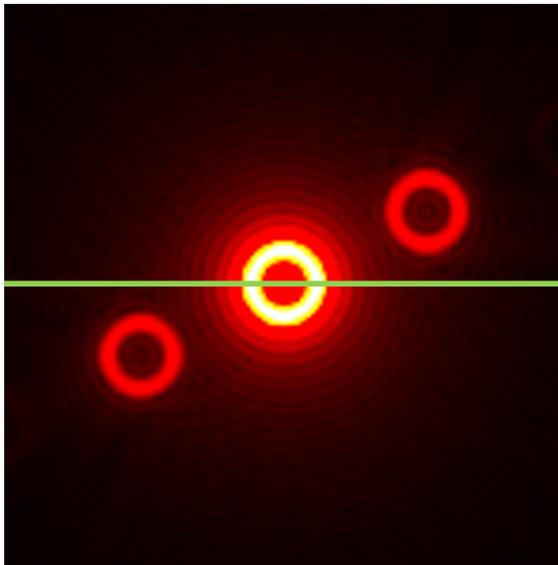
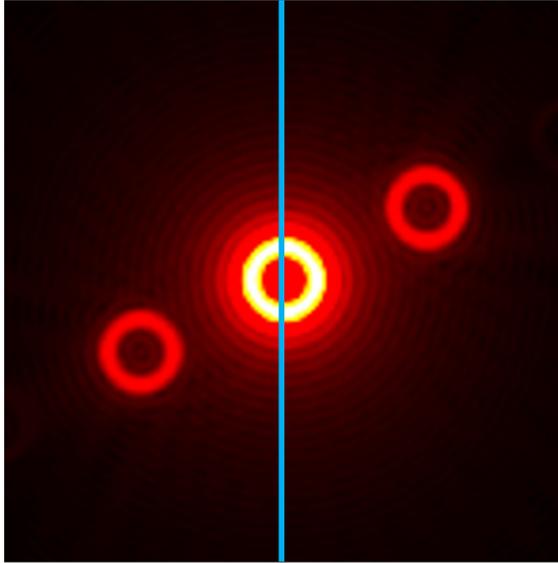


H

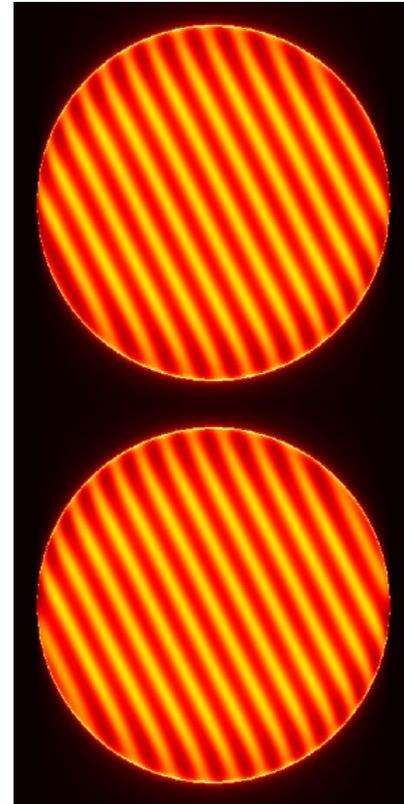




HO modes: Modulated Sharp Bi-O-edge



V



H



HO modes: Grey Bi-O-edge

- ◆ Spatial Blindness per quadrant: 0%
- ◆ (Modulation) Duty Cycle per quadrant: 100 %
- ◆ $\rightarrow \text{SEN}_x = \text{SEN}_y = \sqrt{2} = \rightarrow \text{SEN}^2=4.0$
(diffraction by edges ignored)
- ◆ Noise propagated on HO modes is:

$$\sigma_{ph, grey, HO}^2 = \frac{1}{\text{SEN}_{grey, HO}^2} \sigma_{N, bio}^2 = \frac{1}{4} \frac{2}{N}$$



$$\sigma_{ph, grey, HO}^2 = \frac{1}{2N}$$



Summary on noise propagation

- ◆ LO: Bi-O-edge (both) need twice more light than Pyramid
- ◆ HO: Sharp Bi-O-edge needs twice less light than Pyramid
- ◆ HO: Grey Bi-O-edge needs 4x less light than Pyramid

$$\sigma_{ph,bio,LO}^2 = 2 \sigma_{ph,pyr,LO}^2$$

LO Loss of factor of 2

$$\sigma_{ph,pyr,HO}^2 = \frac{2}{N}$$

$$\sigma_{ph,bio,HO}^2 = \frac{1}{N}$$

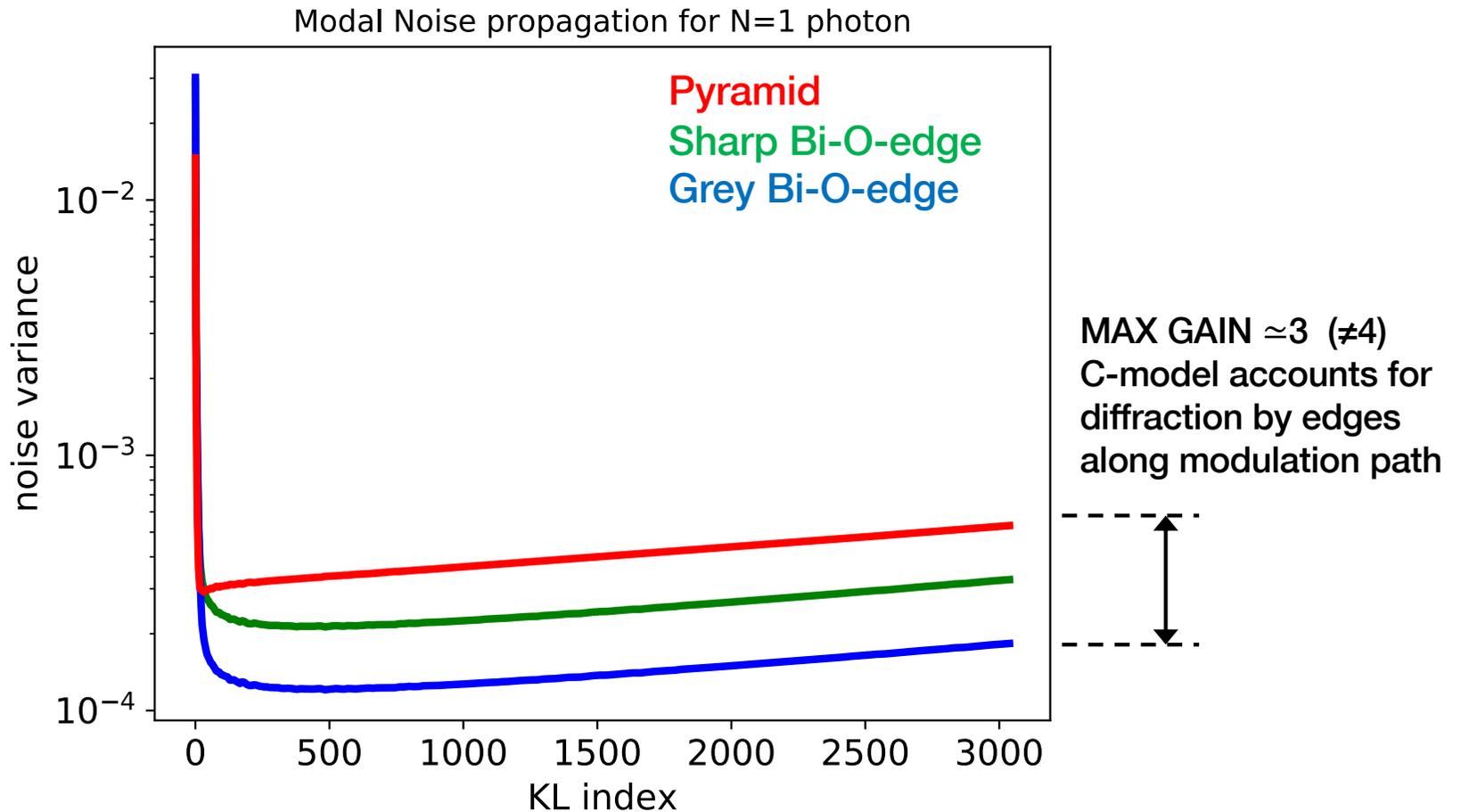
$$\sigma_{ph,greyscale,HO}^2 = \frac{1}{2N}$$

HO MAX GAIN = 4



Modal Noise propagation

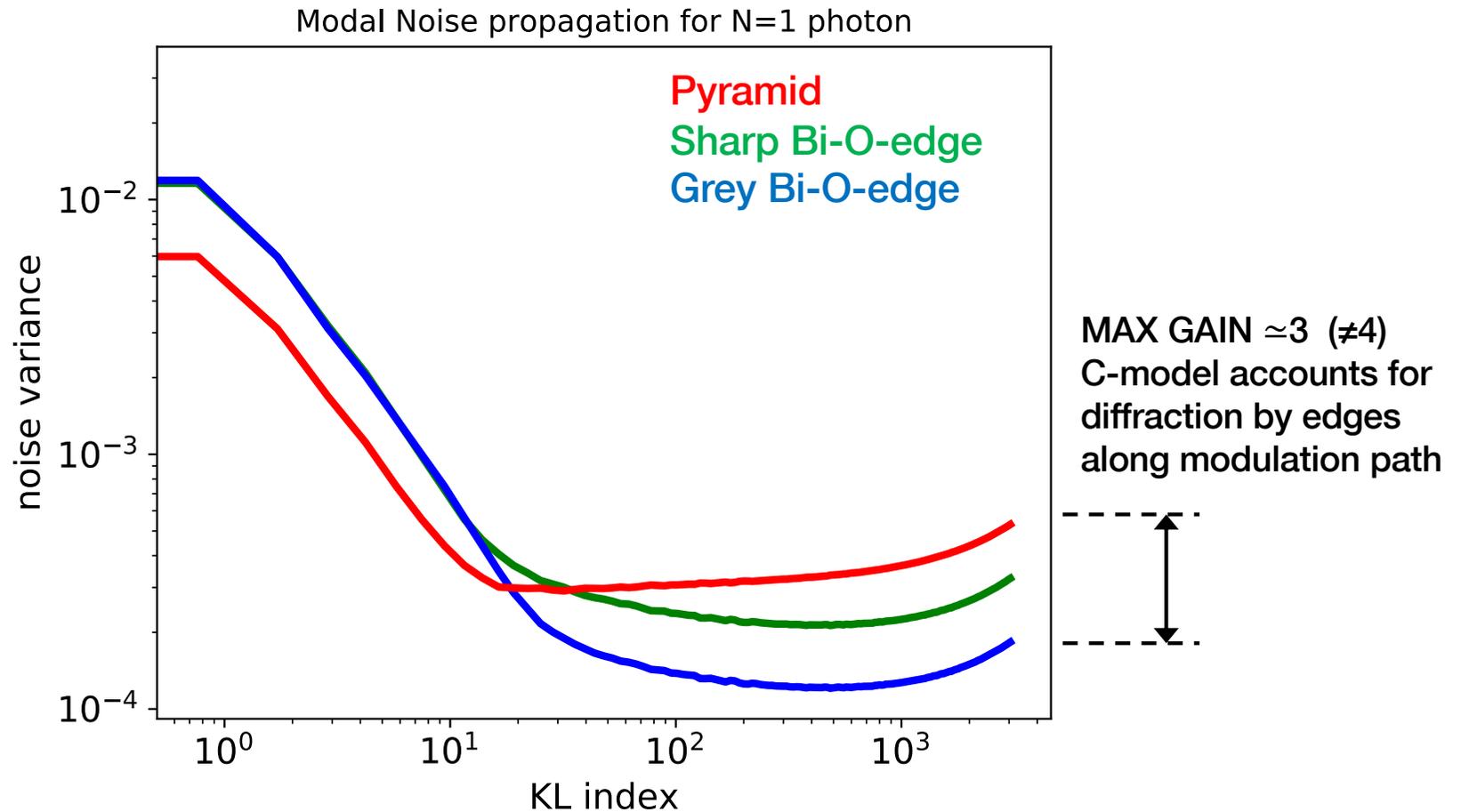
- ◆ SCAO/ELT: 38.5 m telescope, 3000 modes.
- ◆ C-model + KL index correspondence.
- ◆ WFS sampling 92x92, $r_{\text{mod}} = 2 \lambda / \mathbf{D}$





Modal Noise propagation

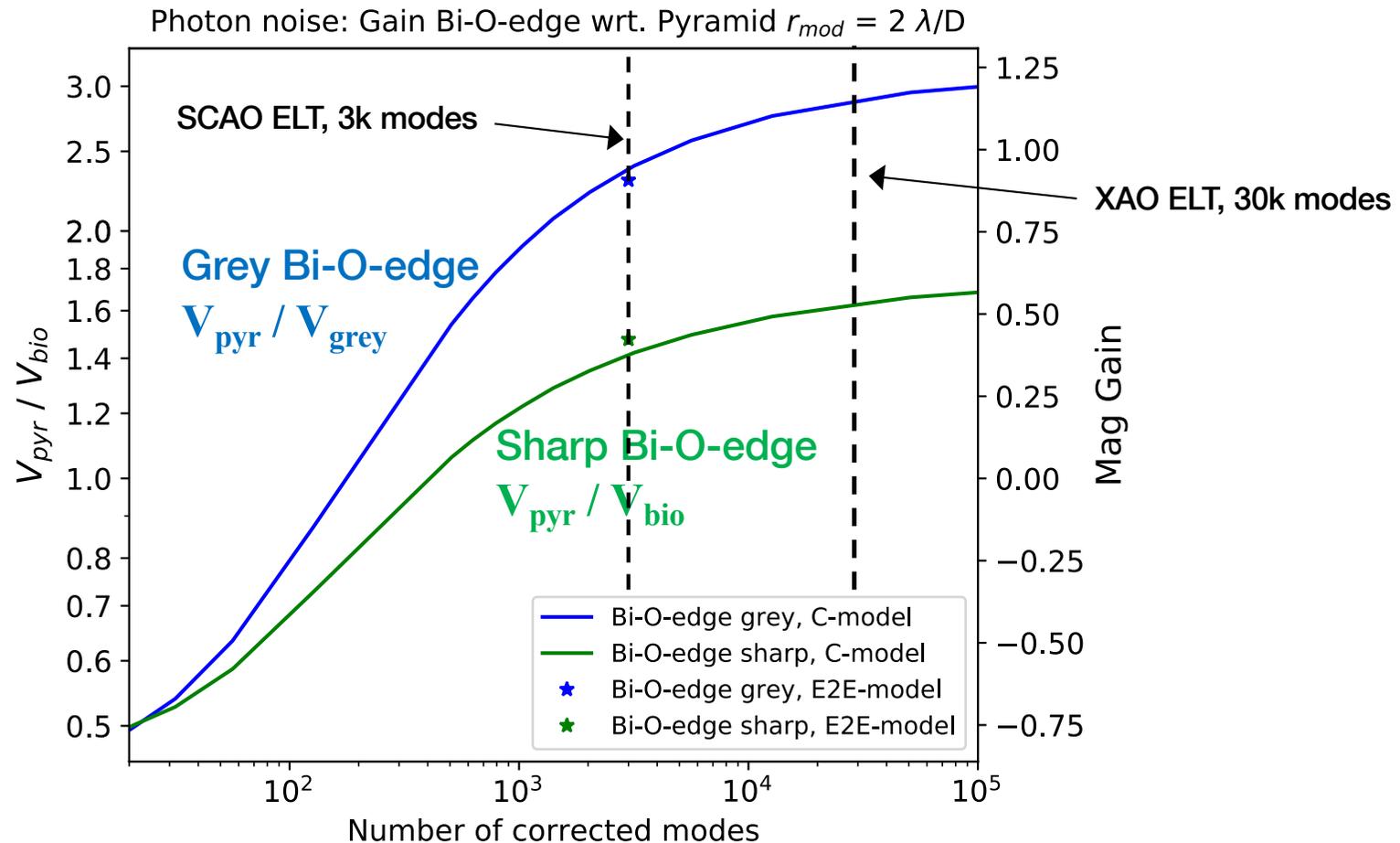
- ◆ SCAO/ELT: 38.5 m telescope, 3000 modes.
- ◆ C-model + KL index correspondence.
- ◆ WFS sampling 92×92 , $r_{\text{mod}} = 2 \lambda / \mathbf{D}$





Gain wrt Pyramid in function of corrected modes

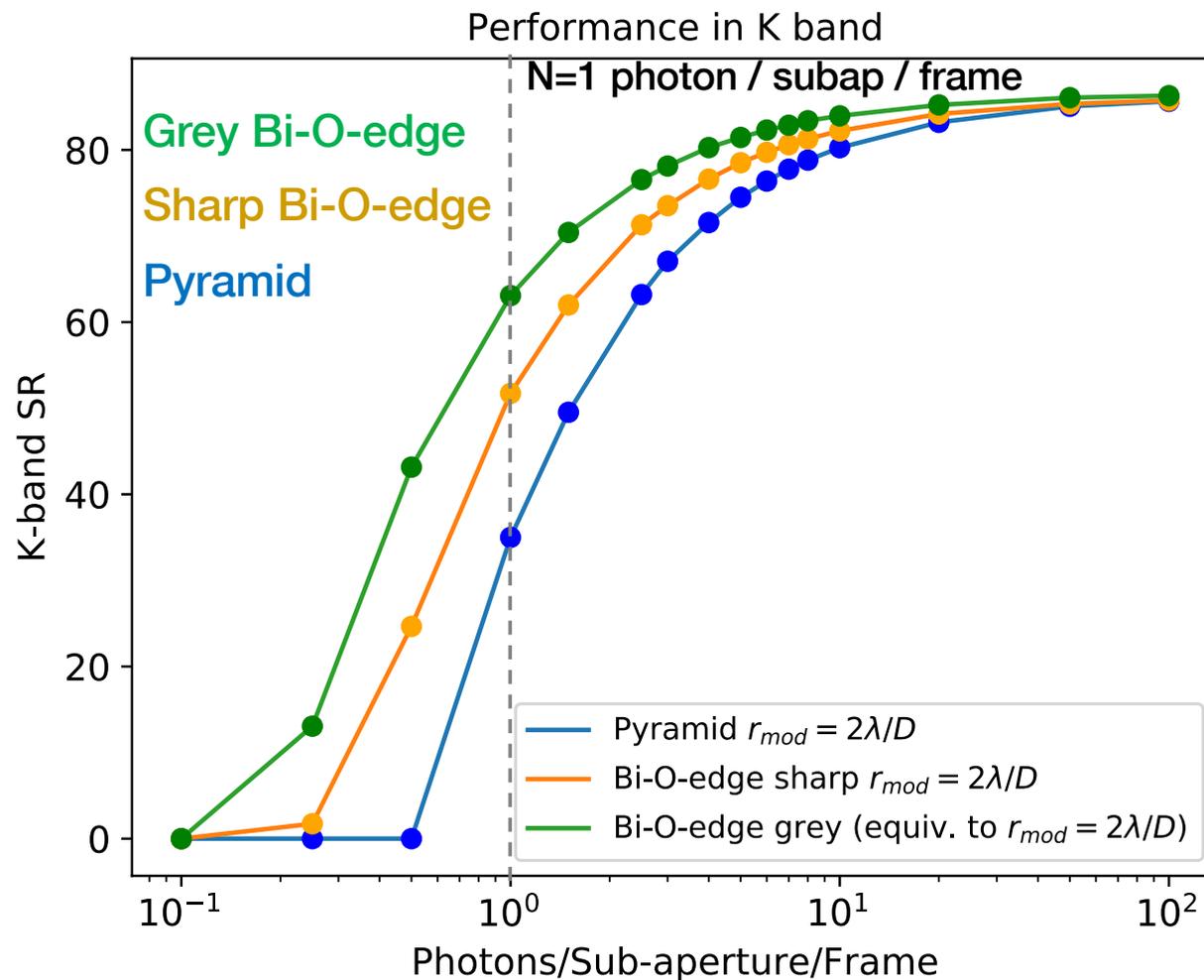
- ◆ 38.5 m telescope: analysis in function of # degrees of freedom
- ◆ Total Variance V: Bi-O GAIN in photon-efficiency = $V_{\text{pyr}} / V_{\text{bio}}$
- ◆ $r_{\text{mod}} = 2 \lambda / D$





Closed loop results with OOPA0

- ◆ Sensitivity gains are confirmed by simulations
- ◆ SCAO/ELT WFS sampling 92x92 3000 modes, K-band, $r_{\text{mod}} = 2$
- ◆ Median seeing. No gain optimization.



For N=1 photon / subap / frame

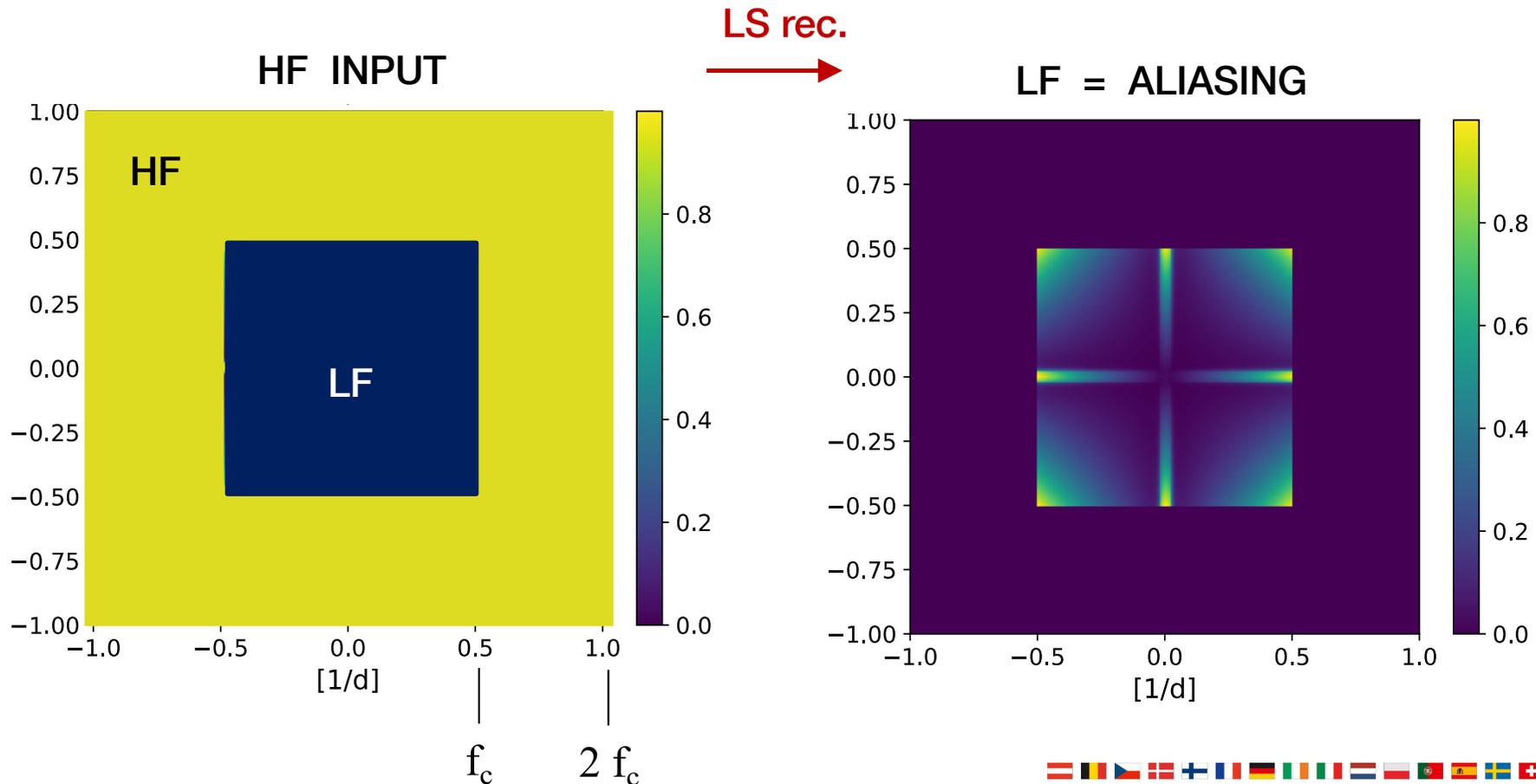
Grey Bi-O-edge: SR = 61%
Sharp Bi-O-edge: SR = 50%
Pyramid: SR = 32%





Super-Resolution: aliasing experiment

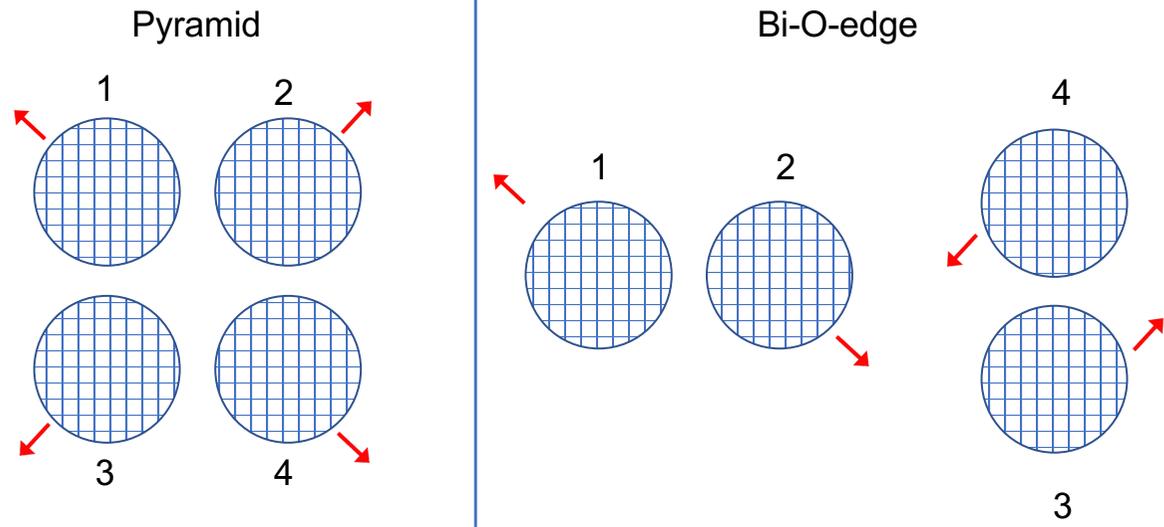
- ◆ d : sub-aperture size. $f_c = 1/(2d)$: AO cut-off frequency
- ◆ HF: $f_c < f < 2 f_c$ Input space in High Freq.
- ◆ LF: $f < f_c$ Least-Square Rec in Low Freq. space



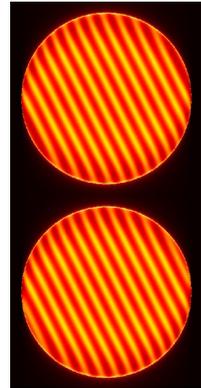
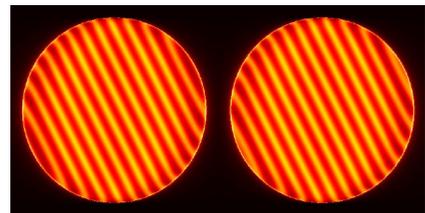
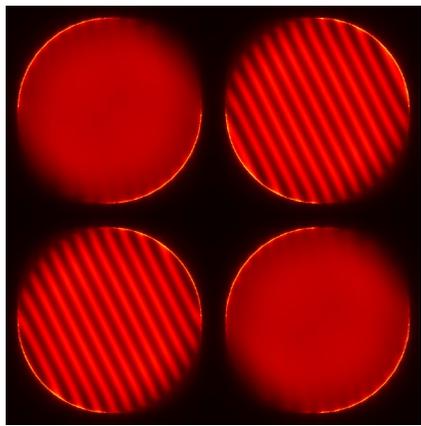


Super-Resolution

- ◆ X,Y shifts $\pm \frac{1}{4}$ pixel: super-R up to $2 f_c$ (Oberti,2022)
- ◆ Full-pixel meta-intensity



Pyramid HO:
Only 2 quadrants
have same info =
HILBERT
TRANSFORM

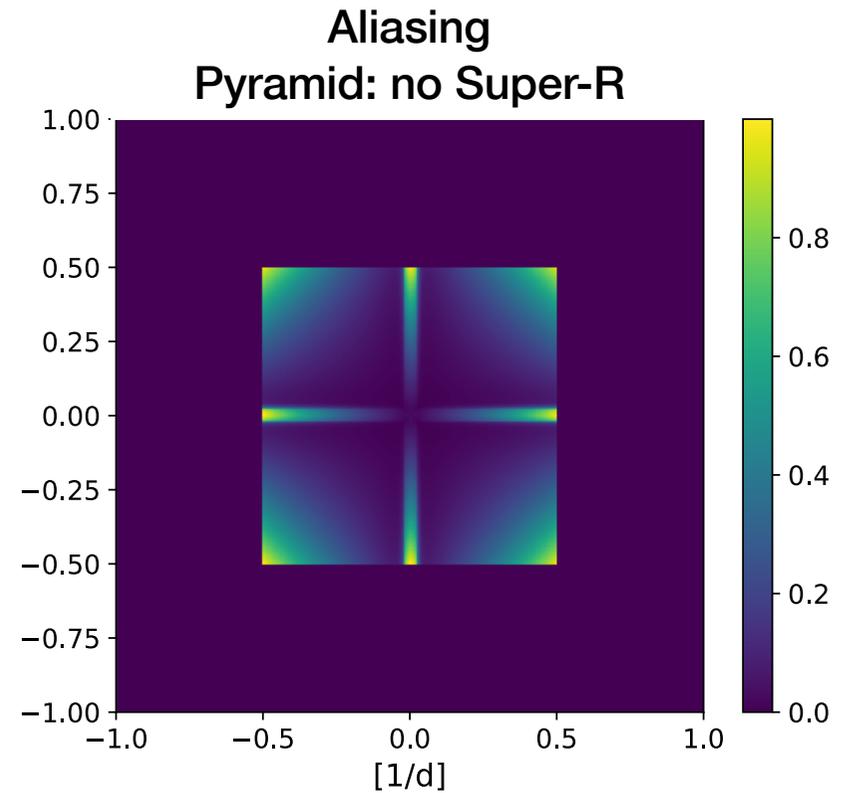
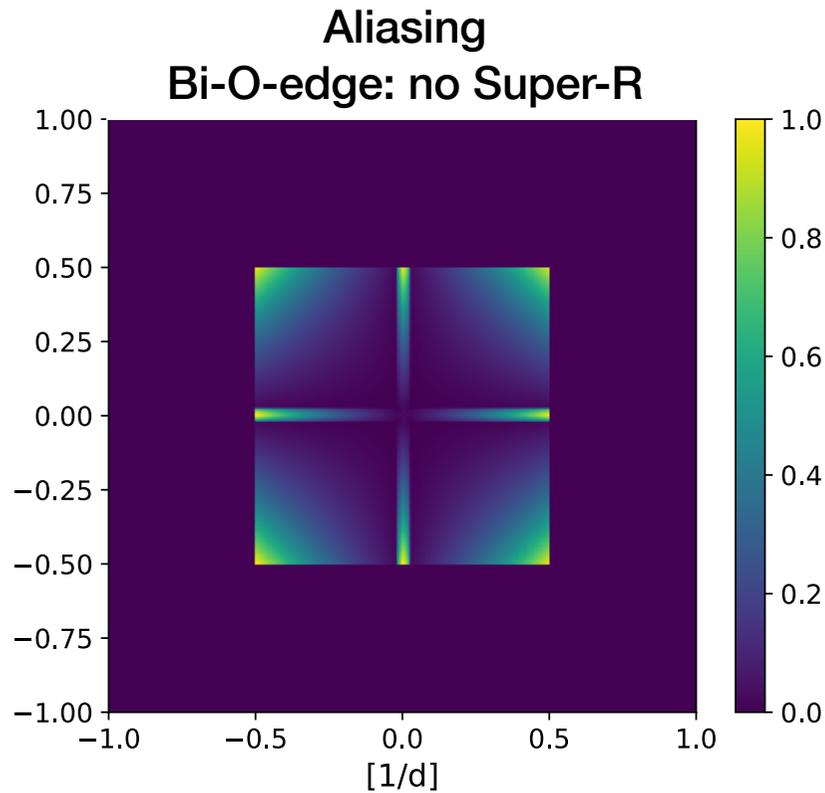


Bi-O-edge HO:
All 4 quadrants same info
= HILBERT TRANSFORM



Aliasing (no Super-Resolution)

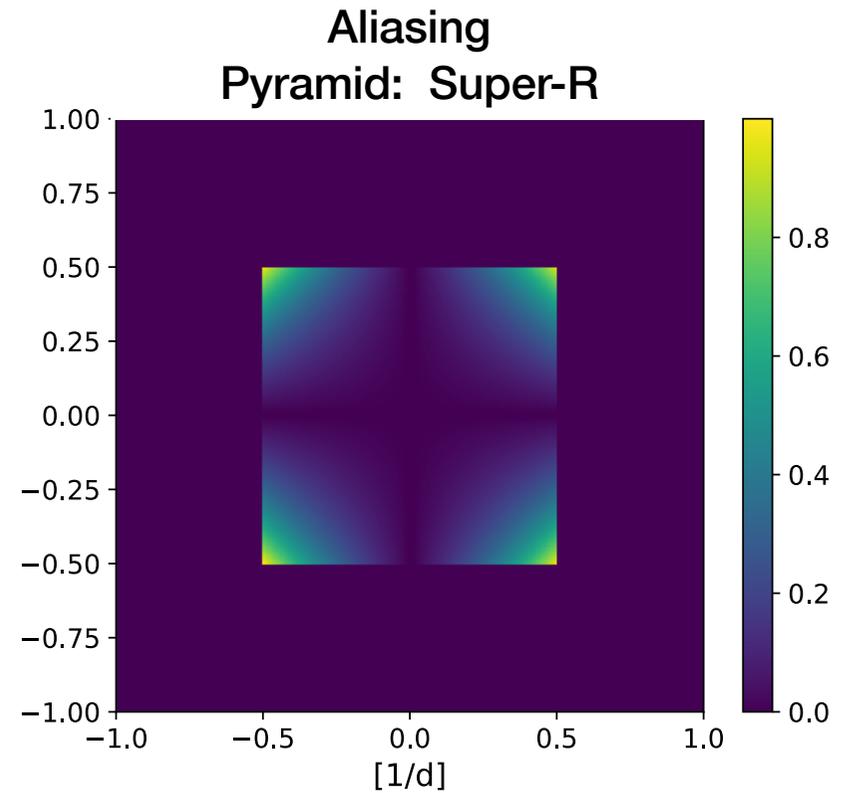
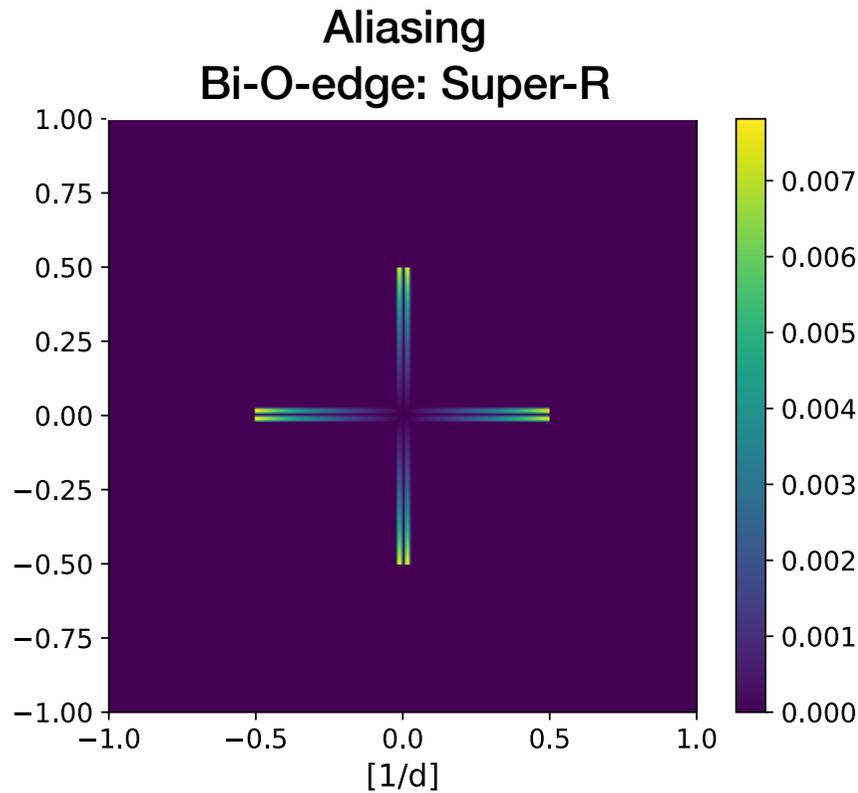
- ◆ Pyramid and Bi-O-edge have very similar aliasing in normal configuration





Aliasing with Super-Resolution

- ◆ Bi-O-edge: HO modes aliasing completely rejected
- ◆ Pyramid: Rejection of cross-like feature





Conclusions

- ◆ Bi-O-edge is a new class of FFWFS with same range as modulated pyramid but with up to 3 times better photon efficiency (paper in prep)
- ◆ Grey Bi-O-edge : static modulation → 2x more efficiency than dyn. mod.
overall gain wrt Pyramid for XAO on the ELT is ~1.2 mag
- ◆ Bi-O-edge : very efficient Super-Resolution → smaller modulation
 - ◆ Will boost non-linear reconstruction (Hutterer, 2019+...) (Nousiainen, 2022),
 - Cf. HO is responsible for most of non-linearity
 - ◆ Will ease trade-off # modes / # pixels / frame rate
- ◆ PCS: Bi-O-edge can extend the TLR of current concept:
 - ◆ R band observation: Higher SR for search of bio-signatures
 - ◆ Higher limiting mag: increase the search volume by ~5